

Experimental Mathematics: Computational Paths to Discovery



Dalhousie Distributed Research Institute and Virtual Environment



What is HIGH PERFORMANCE MATHEMATICS?

Jonathan Borwein, FRSC www.cs.dal.ca/~jborwein



Canada Research Chair in Collaborative Technology

"I feel so strongly about the wrongness of reading a lecture that my language may seem immoderate The spoken word and the written word are quite different arts I feel that to collect an audience and then read one's material is like inviting a friend to go for a walk and asking him not to mind if you go alongside him in your car."

Sir Lawrence Bragg

What would he say about .ppt?

Atlantic Computational Excellence Network



**DALHOUSIE
UNIVERSITY**

Inspiring Minds



Revised 15/06/2005



"It says it's sick of doing things like inventories and payrolls, and it wants to make some breakthroughs in astrophysics."

Outline. What is HIGH PERFORMANCE MATHEMATICS?

1. Visual Data Mining in Mathematics.

- ✓ Fractals, Polynomials, Continued Fractions, Pseudospectra

2. High Precision Mathematics.

3. Integer Relation Methods.

- ✓ Chaos, Zeta and the Riemann Hypothesis, HexPi and Normality

4. Inverse Symbolic Computation.

- ✓ A problem of Knuth, $\pi/8$, Extreme Quadrature

5. The Future is Here.

- ✓ D-DRIVE: Examples and Issues

6. Conclusion.

- ✓ Engines of Discovery. The 21st Century Revolution
 - ✓ Long Range Plan for HPC in Canada



Experimental Methodology

1. Gaining **insight** and intuition
2. Discovering new relationships
3. **Visualizing** math principles
4. Testing and especially **falsifying conjectures**
5. Exploring a possible result to see **if it merits formal proof**
6. Suggesting approaches for **formal proof**
7. Computing **replacing** lengthy hand derivations
8. **Confirming** analytically derived results

MATH LAB

Computer experiments are transforming mathematics

BY ERICA KLARREICH

Science News
2004

Many people regard mathematics as the crown jewel of the sciences. Yet math has historically lacked one of the defining trappings of science: laboratory equipment. Physicists have their particle accelerators; biologists, their electron microscopes; and astronomers, their telescopes. Mathematics, by contrast, concerns not the physical landscape but an idealized, abstract world. For exploring that world, mathematicians have traditionally had only their intuition.

Now, computers are starting to give mathematicians the lab instrument that they have been missing. Sophisticated software is enabling researchers to travel further and deeper into the mathematical universe. They're calculating the number pi with mind-boggling precision, for instance, or discovering patterns in the contours of beautiful, infinite chains of spheres that arise out of the geometry of knots.

Experiments in the computer lab are leading mathematicians to discoveries and insights that they might never have reached by traditional means. "Pretty much every [mathematical] field has been transformed by it," says Richard Crandall, a mathematician at Reed College in Portland, Ore. "Instead of just being a number-crunching tool, the computer is becoming more like a garden shovel that turns over rocks, and you find things underneath."

At the same time, the new work is raising unsettling questions about how to regard experimental results

"I have some of the excitement that Leonardo of Pisa must have felt when he encountered Arabic arithmetic. It suddenly made certain calculations flabbergasting easy," Borwein says. "That's what I think is happening with computer experimentation today."

EXPERIMENTERS OF OLD In one sense, math experiments are nothing new. Despite their field's reputation as a purely deductive science, the great mathematicians over the centuries have never limited themselves to formal reasoning and proof.

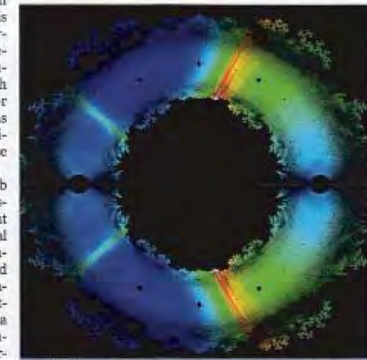
For instance, in 1666, sheer curiosity and love of numbers led Isaac Newton to calculate directly the first 16 digits of the number pi, later writing, "I am ashamed to tell you to how many figures I carried these computations, having no other business at the time."

Carl Friedrich Gauss, one of the towering figures of 19th-century mathematics, habitually discovered new mathematical results by experimenting with numbers and looking for patterns. When Gauss was a teenager, for instance, his experiments led him to one of the most important conjectures in the history of number theory: that the number of prime numbers less than a number x is roughly equal to x divided by the logarithm of x .

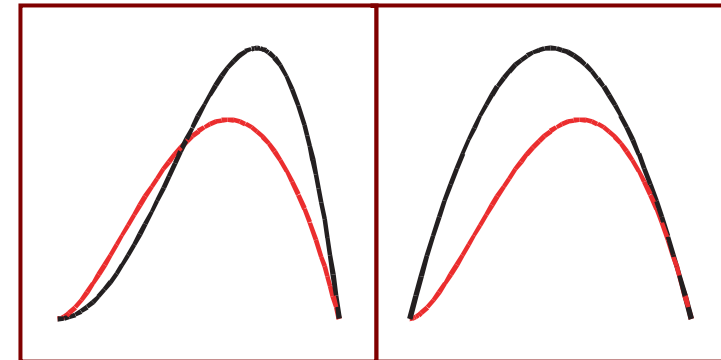
Gauss often discovered results experimentally long before he could prove them formally. Once, he complained, "I have the result, but I do not yet know how to get it."

In the case of the prime number theorem, Gauss later refined his conjecture but never did figure out how to prove it. It took more than a century for mathematicians to come up with a proof.

Like today's mathematicians, math experimenters in the late 19th century used computers—but in those days, the word referred to people with a special facility for calculation.



UNSOLVED MYSTERIES — A computer experiment produced this plot of all the solutions to a collection of simple equations in 2001. Mathematicians are still trying to account for its many features.



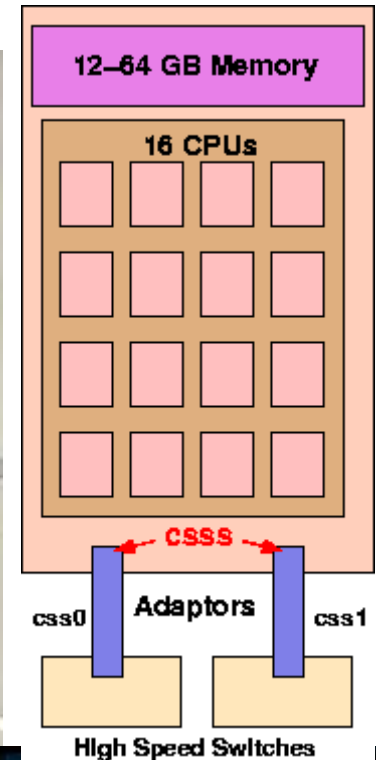
Comparing $-y^2 \ln(y)$ (red) to $y-y^2$ and y^2-y^4

This picture is worth 100,000 ENIACs



NERSC's 6000 cpu Seaborg in 2004 (10Tflops/sec)

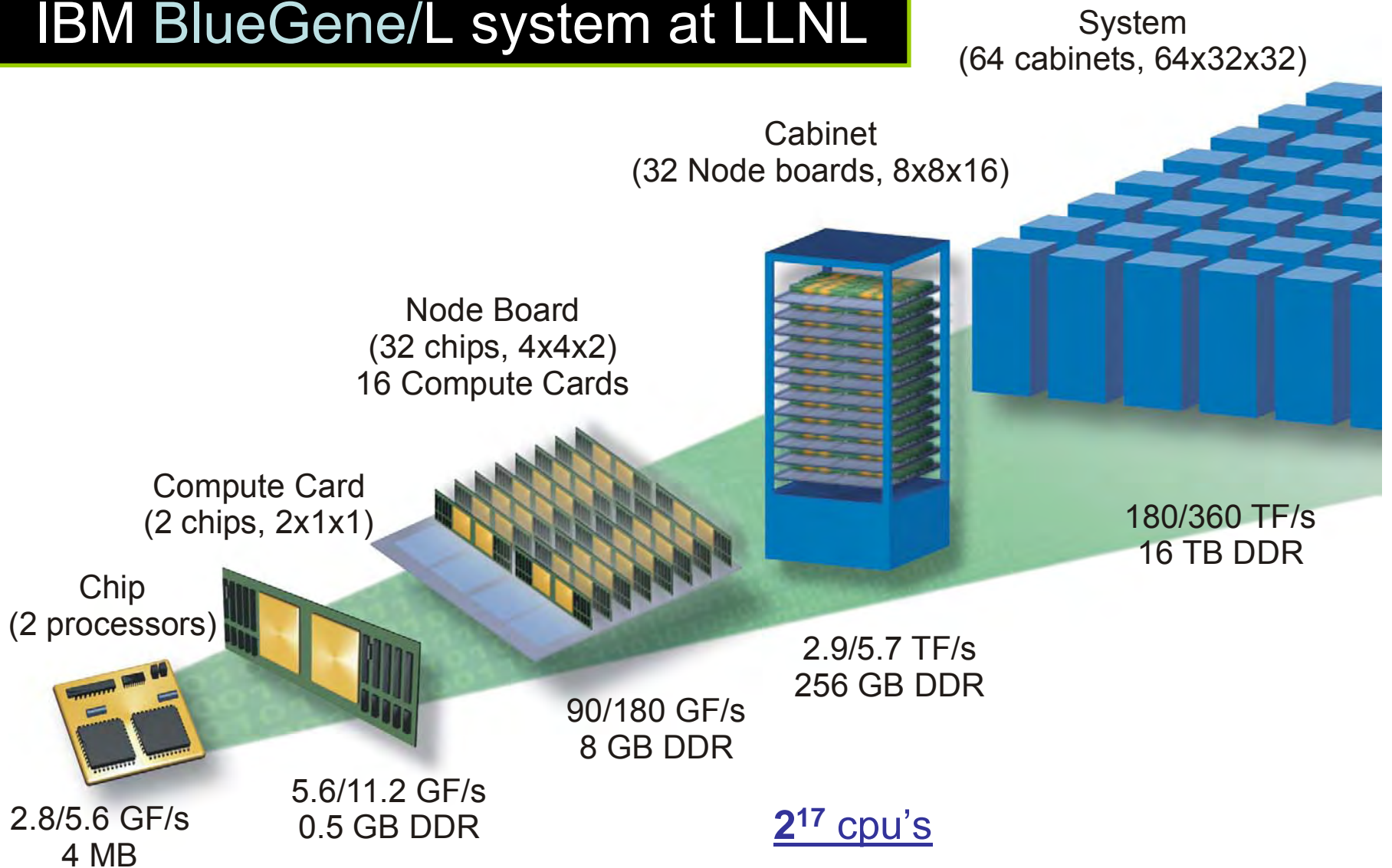
- we need new software paradigms for `bigga-scale' hardware



The present

Mathematical Immersive Reality
in Vancouver

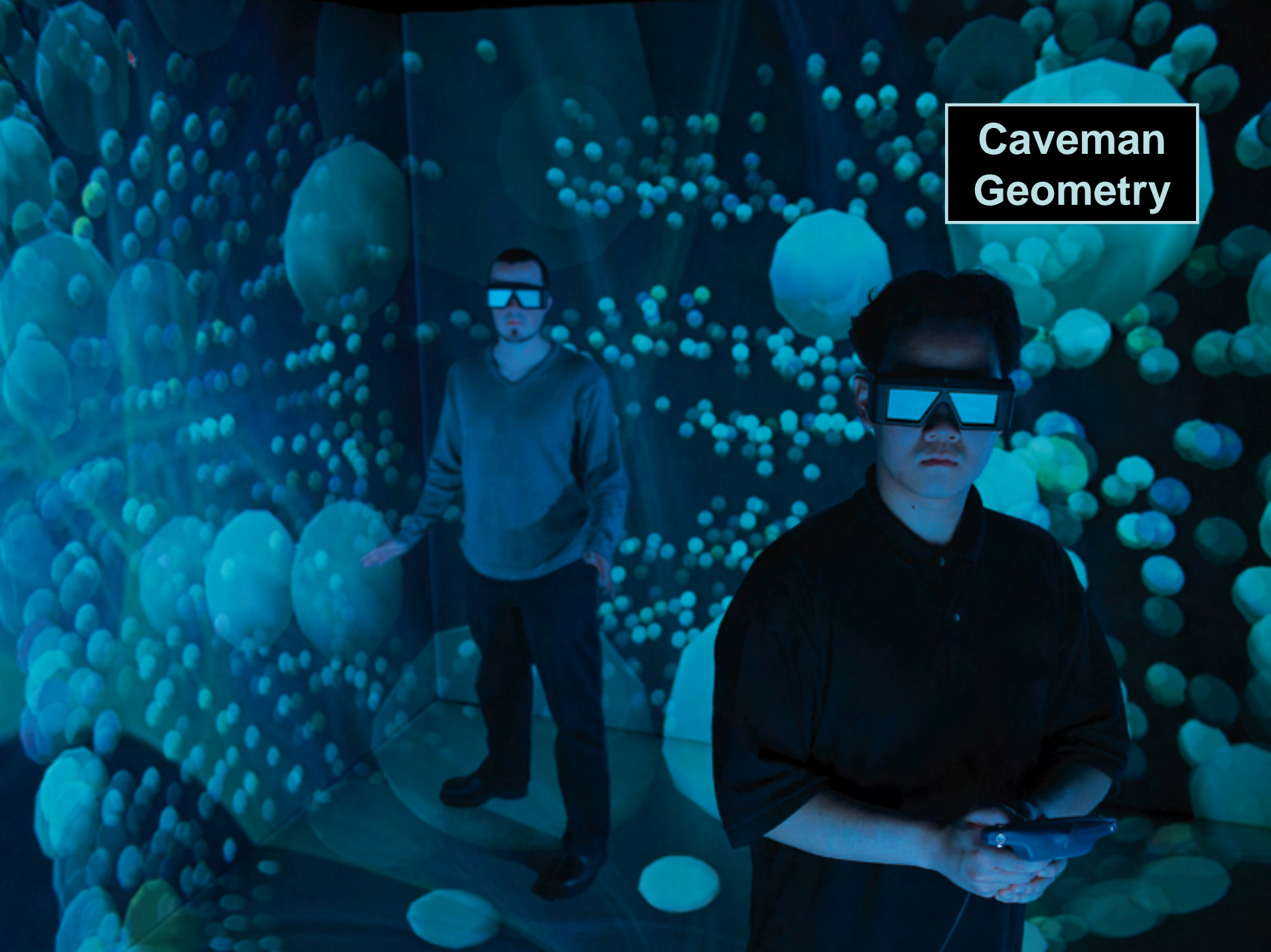
IBM BlueGene/L system at LLNL



2¹⁷ cpu's

- has now run Linpack benchmark
- at over **120 Tflop/s**

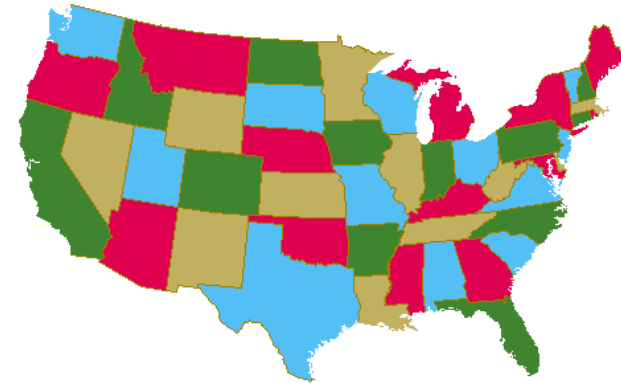
Caveman Geometry



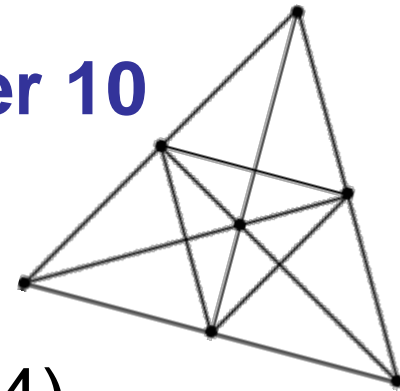
Grand Challenges in Mathematics (CISE 2000)

Are few and far between

- **Four Colour Theorem** (1976,1997)
- **Kepler's problem** (Hales, 2004-10)
 - next slide



- **Nonexistence of Projective Plane of Order 10**
 - 10^2+10+1 lines and points on each other ($n+1$ fold)
 - 2000 Cray hrs in 1990
 - next similar case:18 needs 10^{12} hours?



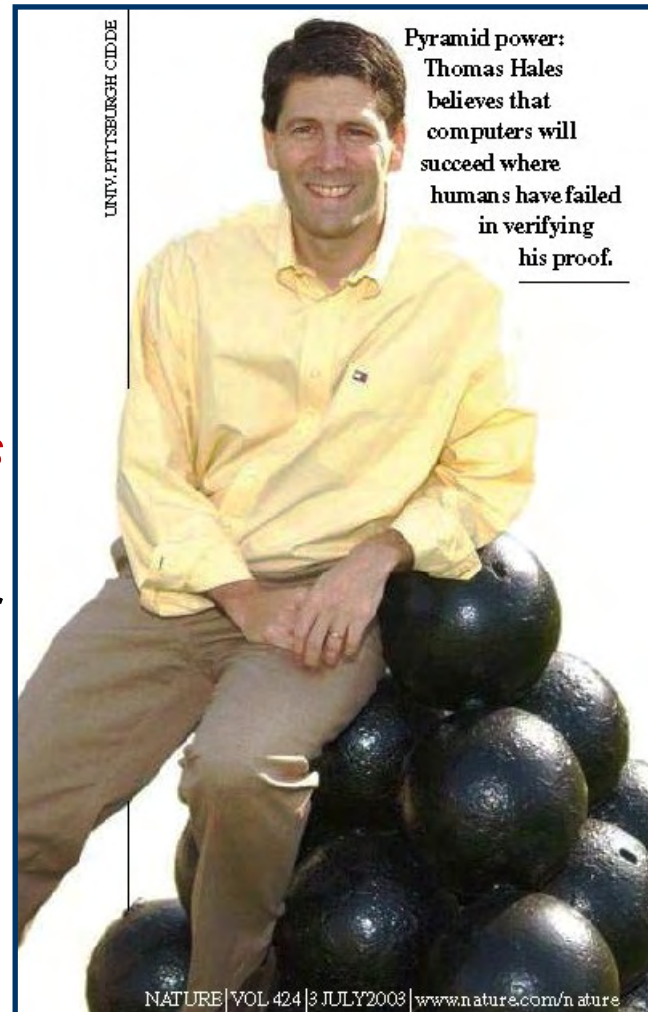
Fano plane
of order 2

- **Fermat's Last Theorem** (Wiles 1993, 1994)
 - By contrast, any counterexample was too big to find (1985)

$$x^N + y^N = z^N, N > 2$$

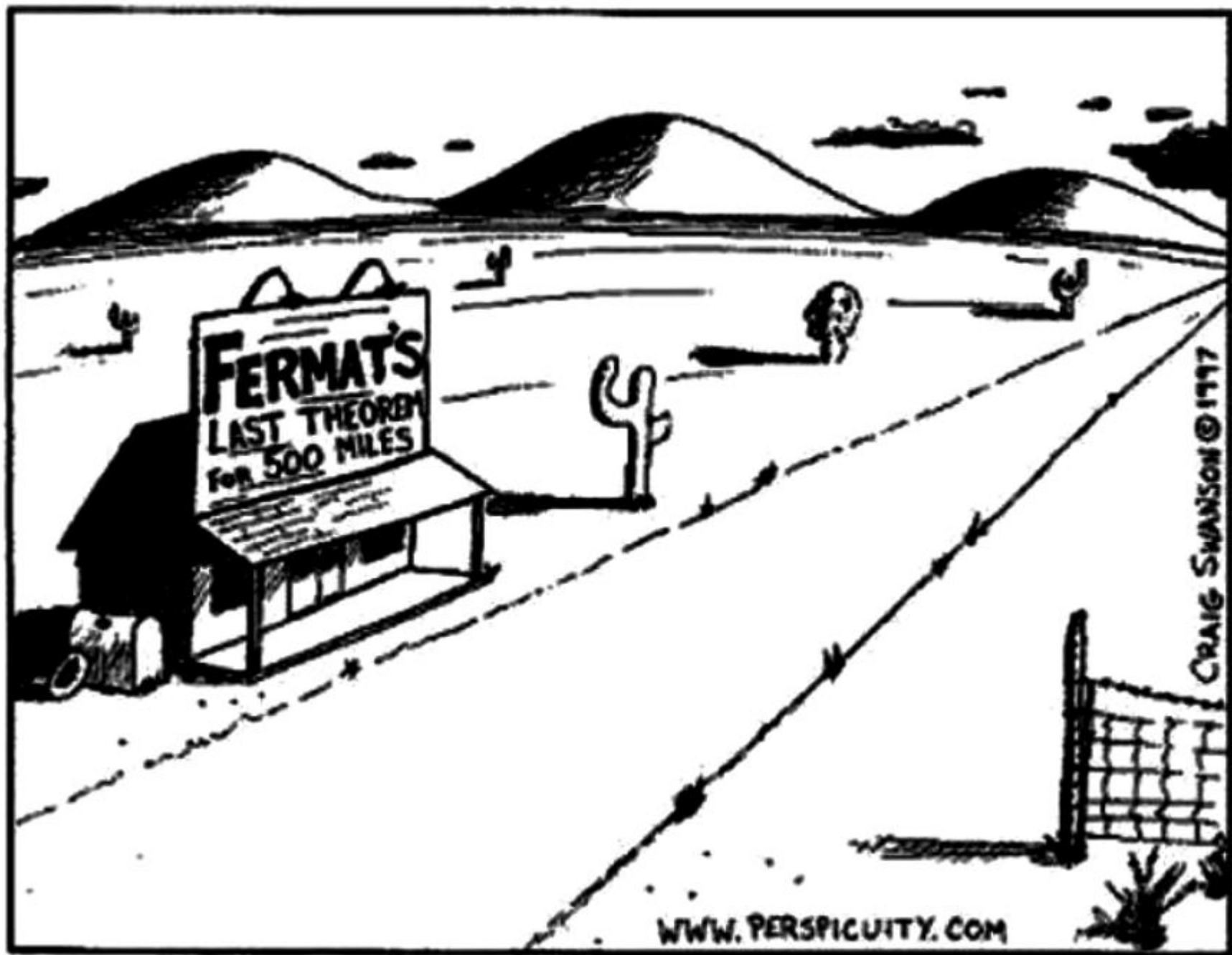
has only trivial integer solutions

- **Kepler's conjecture:** *the densest way to stack spheres is in a pyramid*
 - oldest problem in discrete geometry
 - most interesting recent example of computer assisted proof
 - published in *Annals of Mathematics* with an "only 99% checked" disclaimer
 - Many varied reactions. *In Math, Computers Don't Lie. Or Do They?* (NYT, 6/4/04)
- **Famous earlier examples:** Four Color Theorem and Non-existence of a Projective Plane of Order 10.
 - the three raise quite distinct questions - both real and specious
 - as does status of classification of **Finite Simple Groups**



Formal Proof theory (code validation) has received an unexpected boost: automated proofs *may* now exist of the Four Color Theorem and Prime Number Theorem

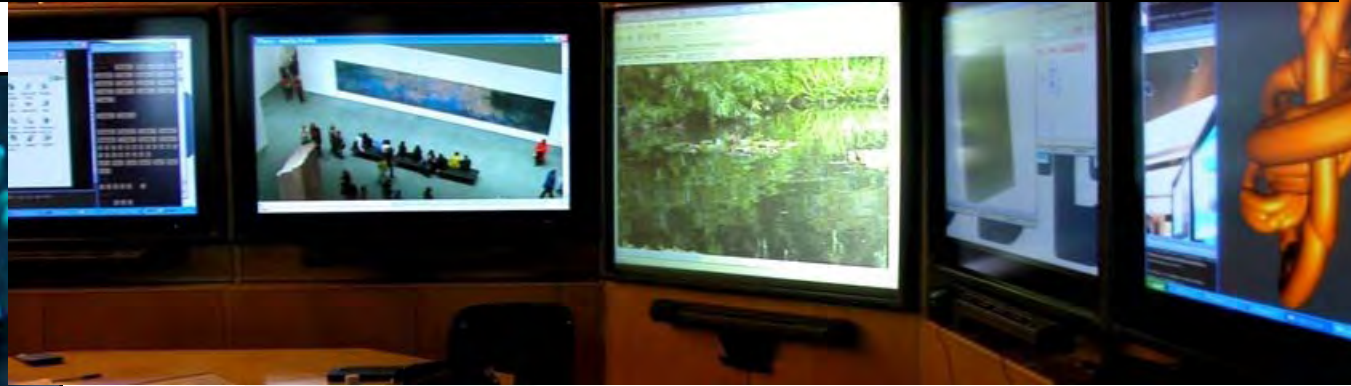
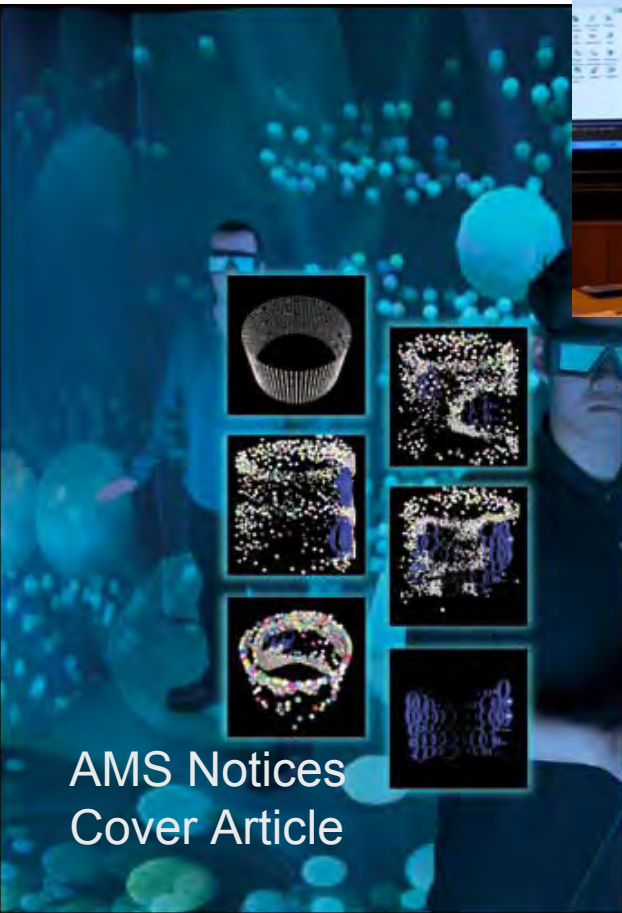
- COQ: *When is a proof a proof?* Economist, April 2005



FERMAT'S
LAST THEOREM
For 500 MILES

CRAIG SWANSON © 1997

WWW.PERSPICUITY.COM



My intention is to show a variety of mathematical uses of high performance computing and communicating as part of

Experimental Inductive Mathematics

Our web site:

www.experimentalmath.info

contains all links and references

"Elsewhere Kronecker said ``In mathematics, I recognize true scientific value only in concrete mathematical truths, or to put it more pointedly, only in mathematical formulas." ... I would rather say ``computations" than ``formulas", but my view is essentially the same."

Harold Edwards, *Essays in Constructive Mathematics*, 2004

May 2005

AMS Notices Cover



About the Cover

Extreme 3D visualization

The background image of this month's cover is a photograph included by Jonathan Borwein and David Bailey, perhaps somewhat whimsically, in their article on experimental mathematics. The photograph was taken for a publicity brochure for the now defunct New Media Innovation Centre in downtown Vancouver, British Columbia, an organization partially sponsored by Simon Fraser University, to which Borwein is affiliated. The two young men, who are graduate students in the the department of Electrical and Computer Engineering at the University of British Columbia, are in a kind of box with what might be called surround-projection. The approximate spheres are displayed in duplicate at rapidly alternating times in synchronization with the goggles they are wearing, so that what they see is a simulated 3D image, not just the flat projections on the walls on their box. The projections are interactive, controlled by input through a key pad held by Timothy Chen, the student on the right. The project the students are involved in is part of Mr. Chen's student work at U. B. C. What is being projected is a flow field of spheres in a cylinder with various obstacles interactively superimposed into the flow. The inset photographs are screen displays produced by Mr. Chen from the same project.

It's hard to imagine exactly what role such high end visualization technology will play in mathematical research, but not impossible. One likely application for similar, but not quite so sophisticated, display systems might very well be in public presentations. The effects can be spectacular.

Brian Corrie of Simon Fraser University provided us with the digital version of the background photograph.

—Bill Casselman, *Graphics Editor*
(notices-cover@ams.org)





Dalhousie Distributed Research Institute and Virtual Environment

East meets West: Collaboration goes National

Welcome to D-DRIVE whose mandate is to study and develop resources specific to distributed research in the sciences with first client groups being the following communities

- High Performance Computing
- Mathematical and Computational Science Research
- Science Outreach
 - ✓ Educational
 - ✓ Research



Centre seen as 'serious nirvana'

April 07, 2005 , vol. 32, no. 7

By Carol Thorbes

Move over creators of Max Head-room, Matrix and Metropolis. What researchers can accomplish at Simon Fraser University's IRMACS centre rivals the high tech feats of the most memorable futuristic films.

The \$14 million centre's acronym stands for interdisciplinary research in the mathematical and computational sciences. The centre's expansive view of the

from atop
ain echoes its
al as a facility
tering
research
s whose
is the computer.

ected 2,500 square metre space atop the applied sciences building, the centre has eight
ng rooms and a presentation theatre, seating up to 100 people. They are equipped with
ble computational, multimedia, internet and remote conferencing (including satellite)
technology. High performance distributed computing and clustering technology, designed at SFU, and
access to WestGrid, an ultra high speed, interprovincial network with shared computing and multimed



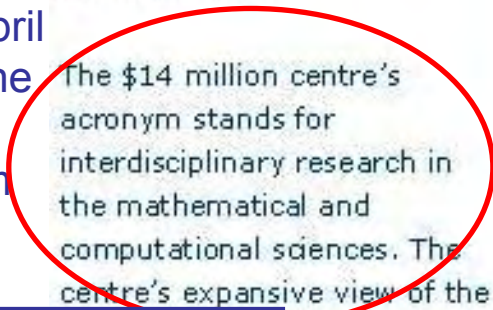
SFU mathematician and IRMACS executive director Peter Borwein (left) communicates with IRMACS collaboration and visualization coordinator Brian Corrie. To the right of them another plasma display portrays a 3D image of a molecular structure.

**Trans-Canada Seminar Thursdays
PST 11.30 MST 12.30 AST 3.30**

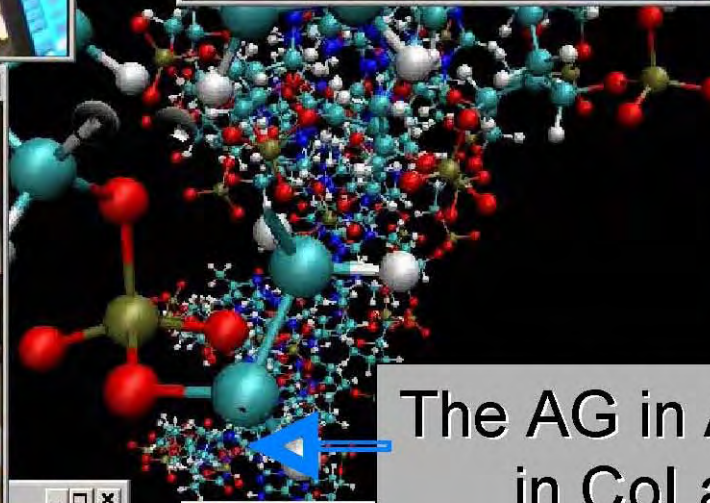
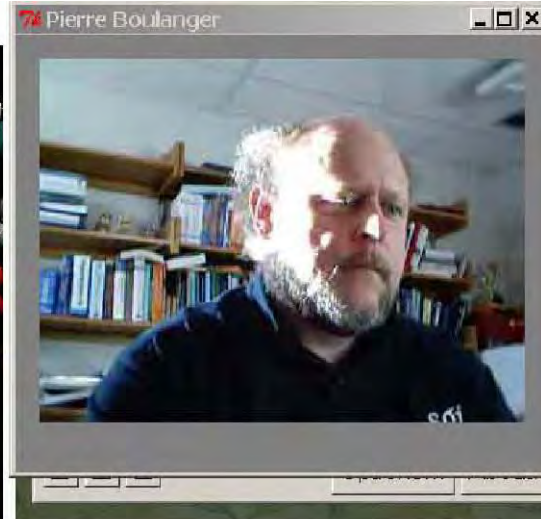
The 2,500 square metre IRMACS research centre

✓The building is a also a 190cpu G5 Grid

✓At the official April opening, I gave one of the four presentations from D-DRIVE



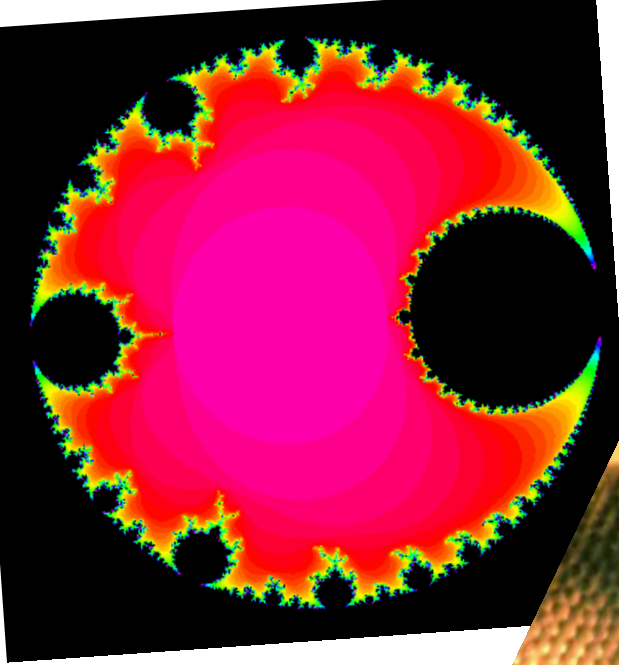
The present



The AG in Action
in CoLab



Mathematical Data Mining



An unusual Mandelbrot parameterization



Various visual examples follow

- ✓ Roots of $x^2 - 1$ polynomials
- ✓ Ramanujan's fraction
- ✓ Sparsity and Pseudospectra

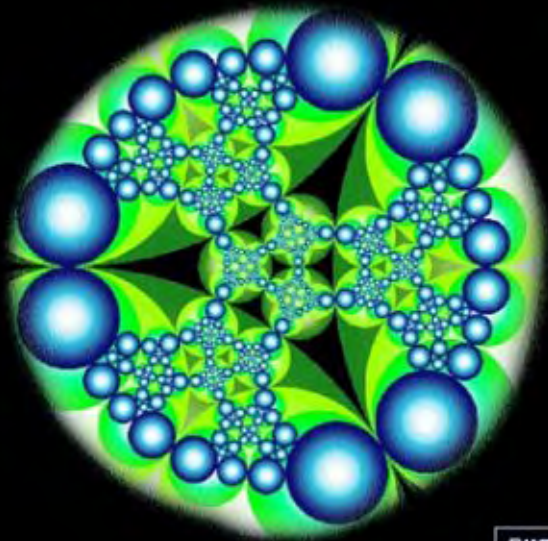
AK Peters, 2004
(CD in press)

Indra's Pearls

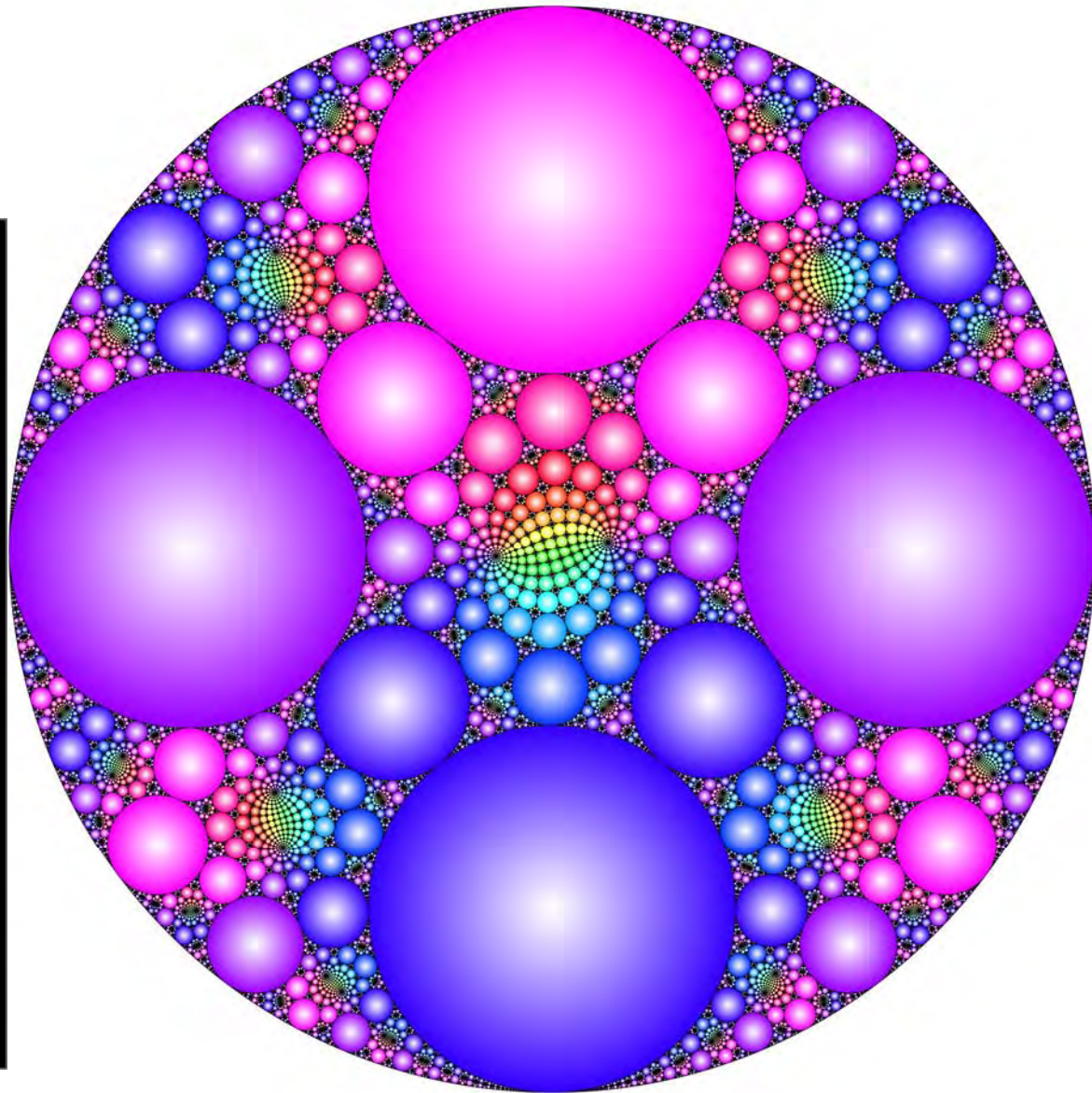
A merging of 19th
and 21st Centuries

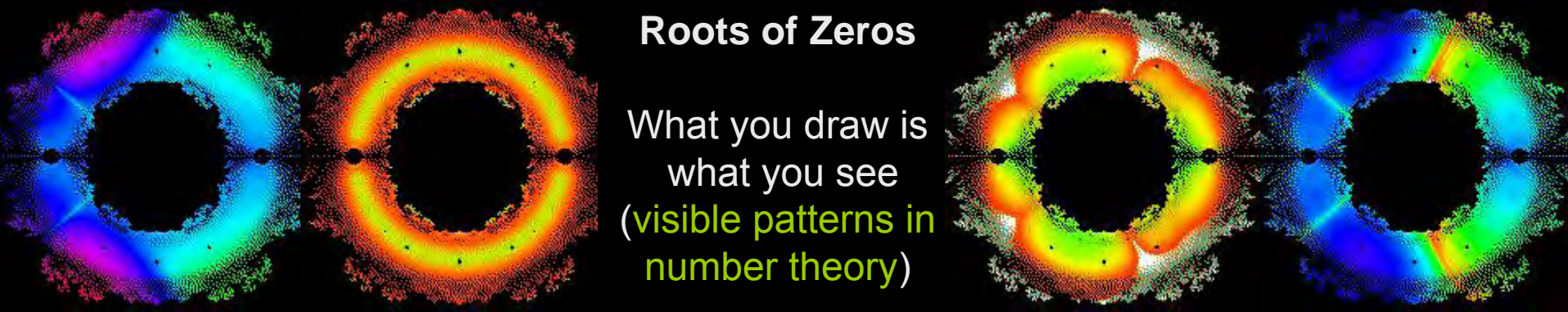
**INDRA'S
PEARLS** The Vision of Felix Klein

David Mumford, Caroline Series, David Wright



CAMBRIDGE





Roots of Zeros

What you draw is
what you see
(**visible patterns in
number theory**)

Striking fractal patterns formed by plotting complex zeros for all polynomials in powers of x with coefficients 1 and -1 to degree 18

Coloration is by sensitivity of polynomials to slight variation around the values of the zeros. The color scale represents a normalized sensitivity to the range of values; red is insensitive to violet which is strongly sensitive.

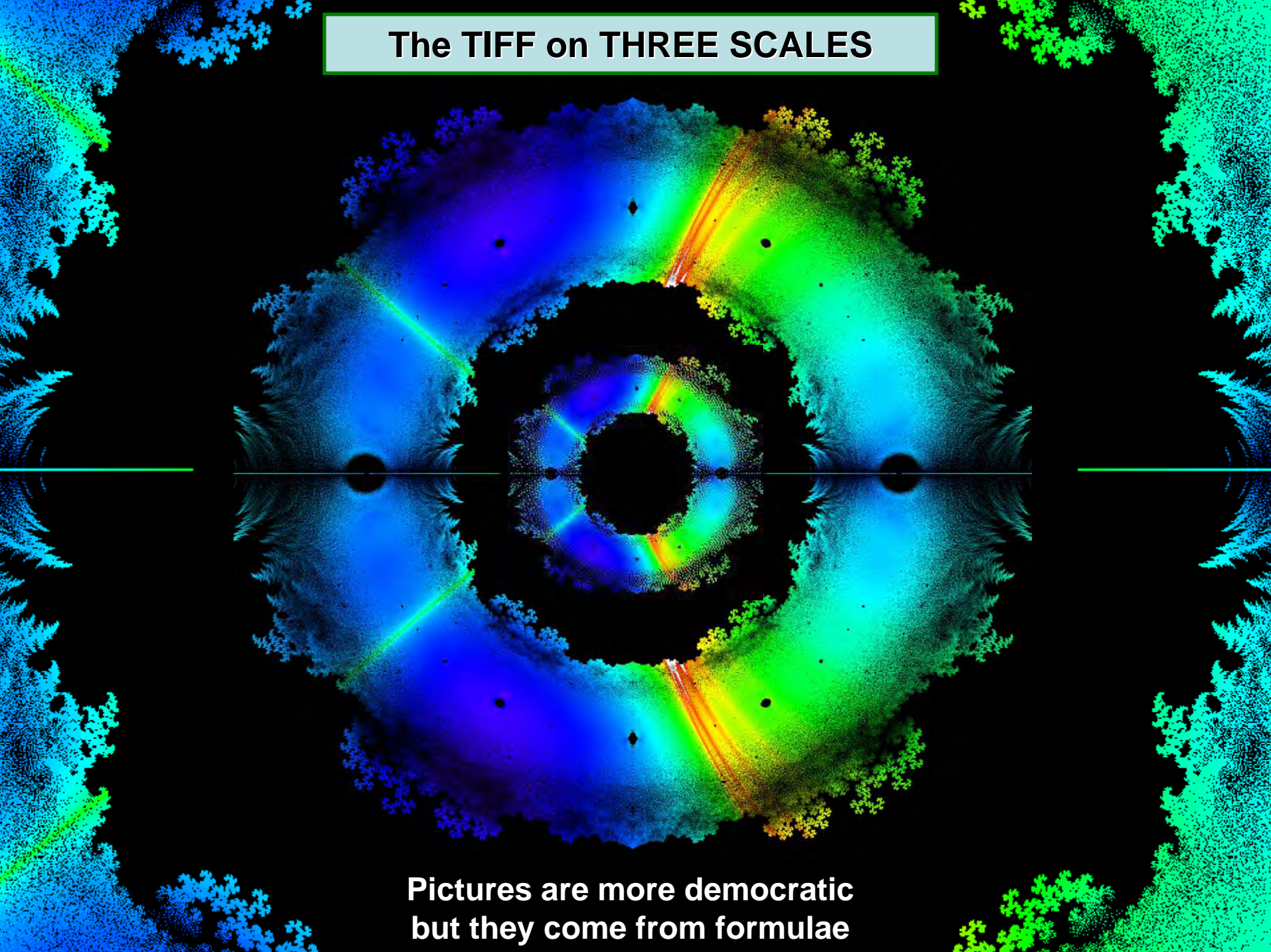
- All zeros are pictured (at **3600 dpi**)
- Figure 1b is colored by their local density
- Figure 1d shows sensitivity relative to the x^9 term
- **The white and orange striations are not understood**

A wide variety of patterns and features become visible, leading researchers to totally unexpected mathematical results

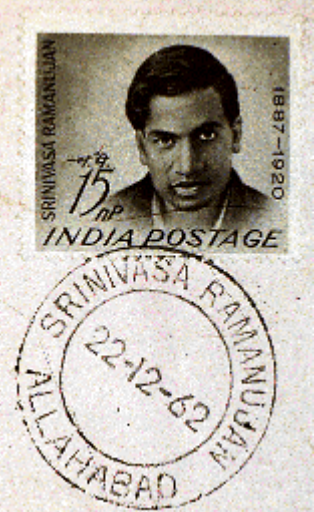
"The idea that we could make biology mathematical, I think, perhaps is not working, but what is happening, strangely enough, is that maybe mathematics will become biological!"

Greg Chaitin, [Interview](#), 2000.

The TIFF on THREE SCALES

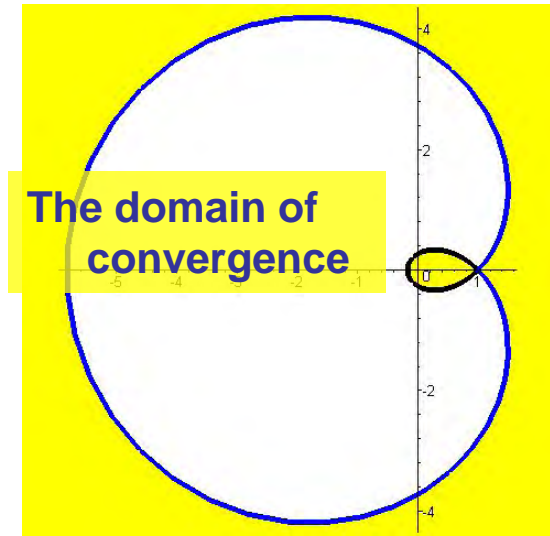


**Pictures are more democratic
but they come from formulae**



Ramanujan's Arithmetic-Geometric Continued fraction (CF)

$$R_{\eta}(a, b) = \frac{a}{\eta + \frac{b^2}{\eta + \frac{4a^2}{\eta + \frac{9b^2}{\eta + \dots}}}}$$



A cardioid

□ For $a, b > 0$ the CF satisfies a lovely symmetrization

$$\mathcal{R}_{\eta}\left(\frac{a+b}{2}, \sqrt{ab}\right) = \frac{\mathcal{R}_{\eta}(a, b) + \mathcal{R}_{\eta}(b, a)}{2}$$

□ Computing directly was too hard even just 4 places of $\mathcal{R}_1(1, 1) = \log 2$

We wished to know for which a/b in \mathbb{C} this all held

✓ The **scatterplot** revealed a precise **cardioid** where $r = a/b$.

✓ which discovery it remained to prove?

$$r^2 - 2r\{2 - \cos(\theta)\} + 1 = 0$$

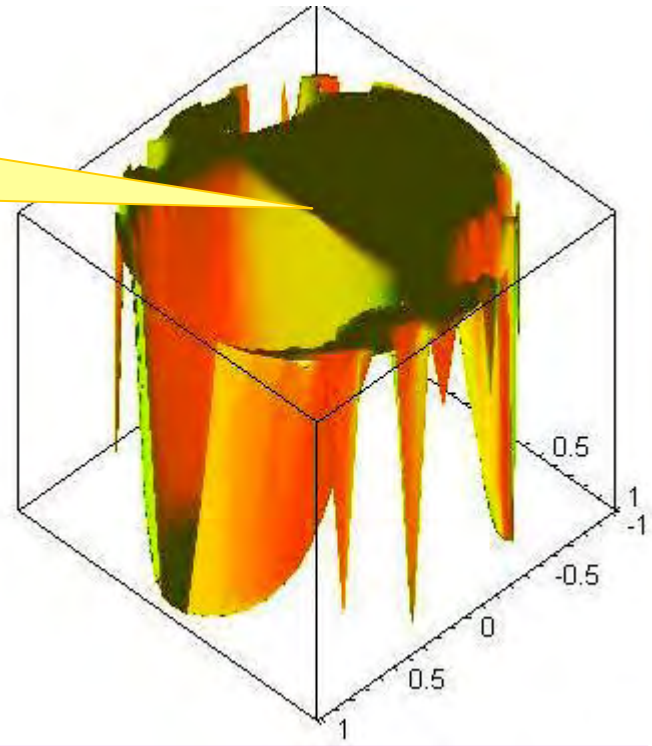
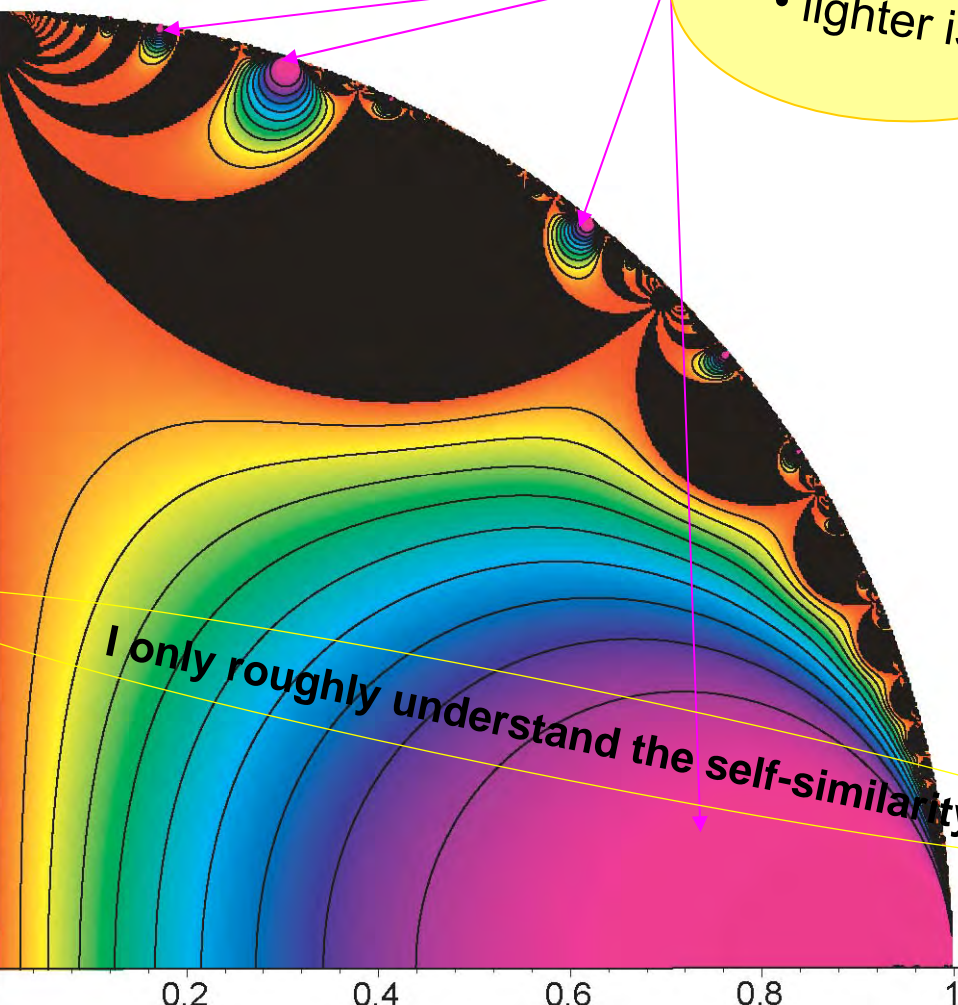
$$\left|\frac{a+b}{2}\right| \geq \sqrt{|ab|}$$

FRACTAL of a Modular Inequality

$$\mathcal{R} = \frac{|\sum_{n \in \mathbf{Z}} (-1)^n q^{n^2}|}{|\sum_{n \in \mathbf{Z}} q^{n^2}|}$$

plots \mathcal{R} in disk

- black exceeds 1
- lighter is lower



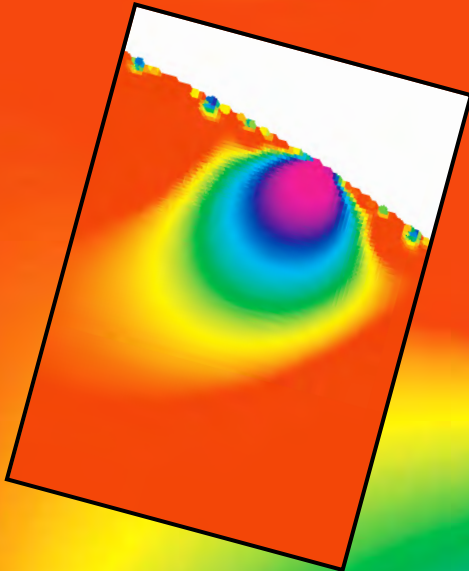
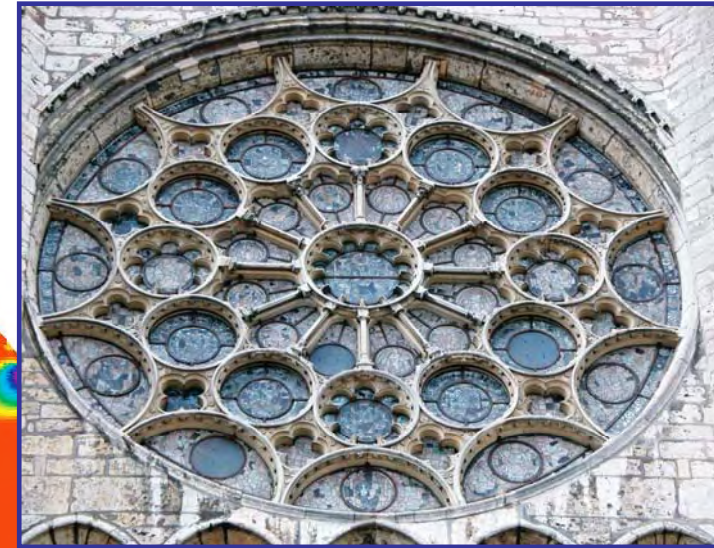
I only roughly understand the self-similarity

- ✓ related to Ramanujan's continued fraction
- ✓ took several hours to print
- ✓ Crandall/Apple has parallel print mode

Mathematics and the aesthetic

Modern approaches to an ancient affinity

(CMS-Springer, 2005)

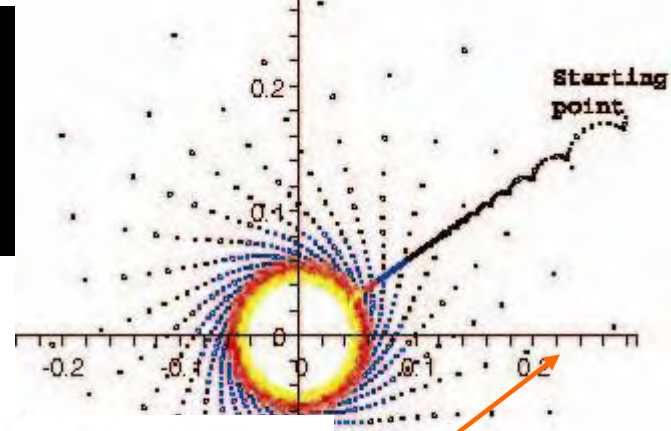


Why should I refuse a good dinner simply because I don't understand the digestive processes involved?

Oliver Heaviside
(1850 - 1925)

✓ when criticized for his daring use of operators before they could be justified formally

Ramanujan's Arithmetic-Geometric Continued fraction



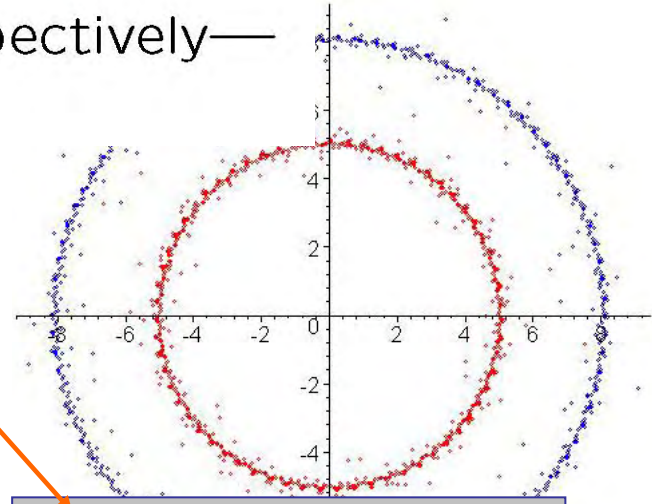
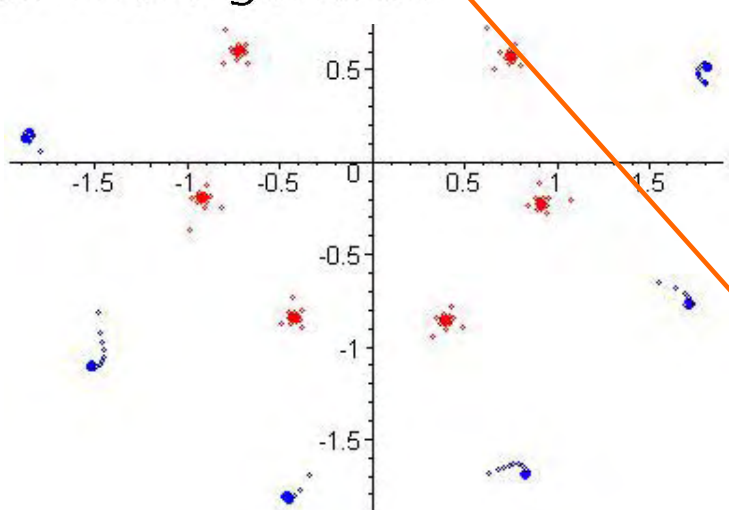
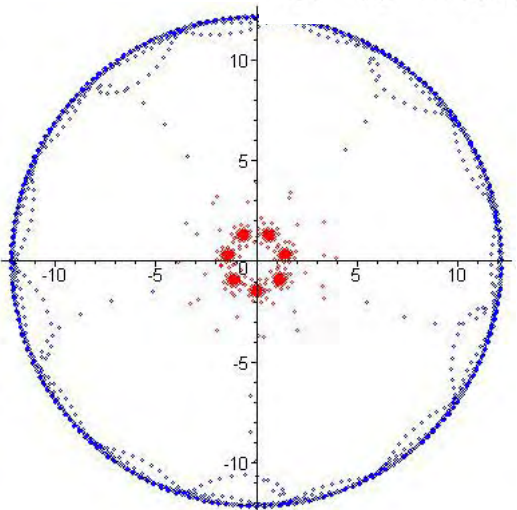
1. The Blackbox

Six months later we had a beautiful proof using genuinely new dynamical results. Starting from the dynamical system $t_0 := t_1 := 1$:

$$t_n \leftarrow \frac{1}{n} t_{n-1} + \omega_{n-1} \left(1 - \frac{1}{n} \right) t_{n-2},$$

where $\omega_n = a^2, b^2$ for n even, odd respectively— or is much more general.

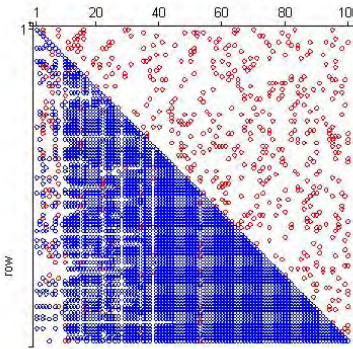
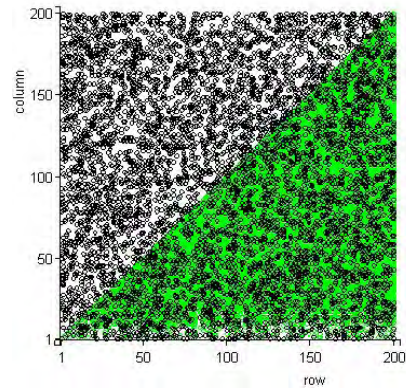
2. Seeing convergence



3. Attractors. Normalizing by $n^{1/2}$ three cases appear

Pseudospectra or Stabilizing Eigenvalues

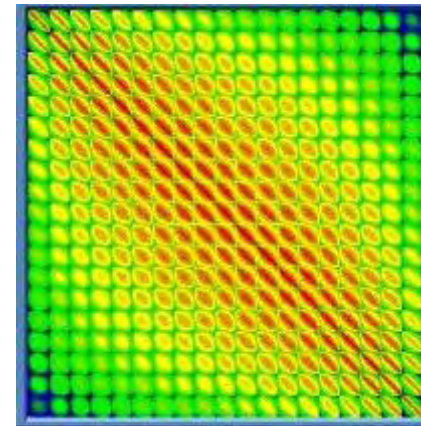
Gaussian elimination of random sparse (10%-15%) matrices



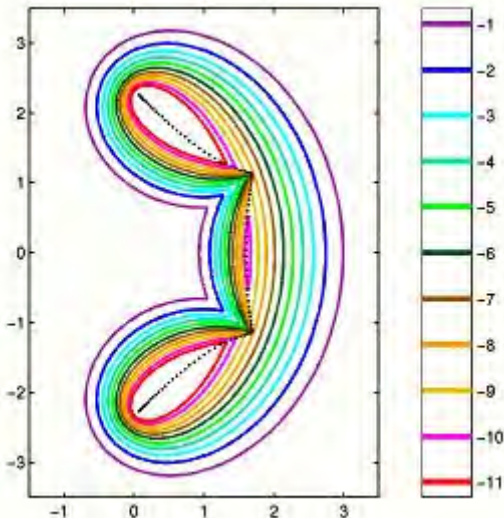
'Large' (10^5 to 10^8) Matrices must be seen

- ✓ sparsity and its preservation
- ✓ conditioning and ill-conditioning
- ✓ eigenvalues
- ✓ singular values (helping Google work)

A dense inverse



Pseudospectrum of a banded matrix



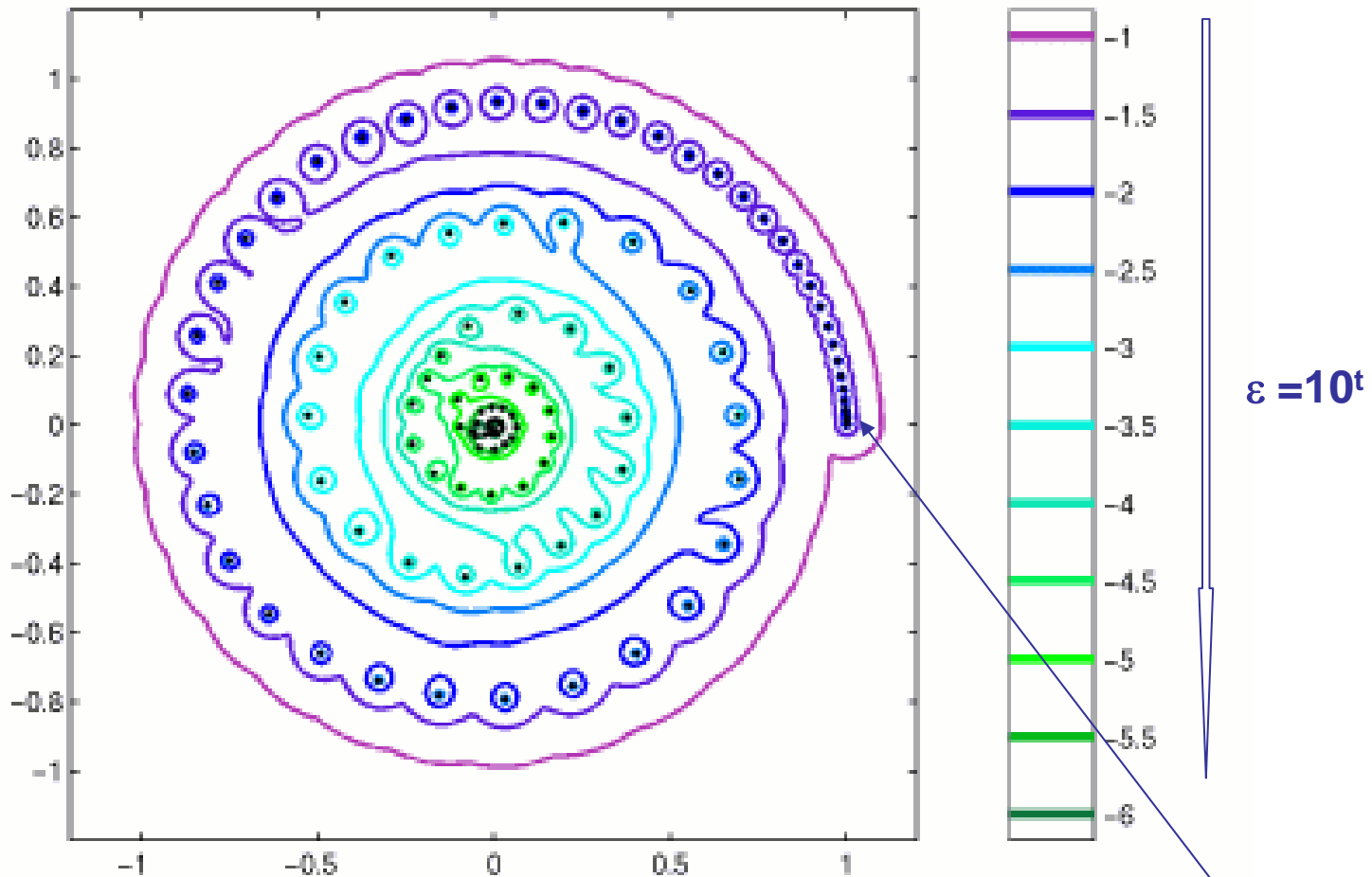
The ε -pseudospectrum of A

$$\text{is: } \sigma_\varepsilon(A) = \{x : \exists \lambda \text{ s.t. } \|Ax - \lambda x\| \leq \varepsilon\}$$

- ✓ for $\varepsilon = 0$ we recover the eigenvalues
- ✓ full pseudospectrum carries much more information

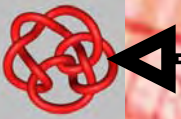
<http://web.comlab.ox.ac.uk/projects/pseudospectra>

An Early Use of Pseudospectra (Landau, 1977)



An infinite dimensional integral equation in laser theory

- ✓ discretized to a matrix of dimension **600**
- ✓ projected onto a well chosen invariant subspace of dimension **109**



Rob Scharein's KnotPlot

Visualization



Perko pair knots

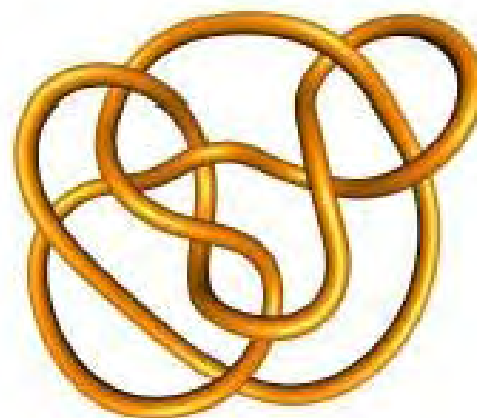
These are the famous Perko pair knots, listed as distinct knots in many knot tables since the 19th century, until Kenneth Perko showed in 1974 that they were in fact the same knot. He proved the equivalence by showing a sequence of diagrams leading from one to the other. The following sequence is a different demonstration of the same fact, obtained by relaxing the two knots using [KnotPlot](#).

A movie of the deformation is included as one of the standard KnotPlot demos. View it by first [installing KnotPlot](#), then click on the "DemoA" panel and then "Perko pair".

Perko A (10_{161})



Perko B (10_{162})



LEIBERATS 3141592688389

Visualization



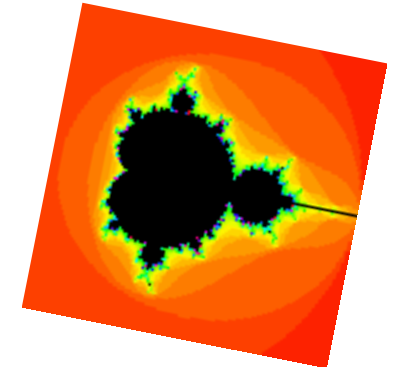
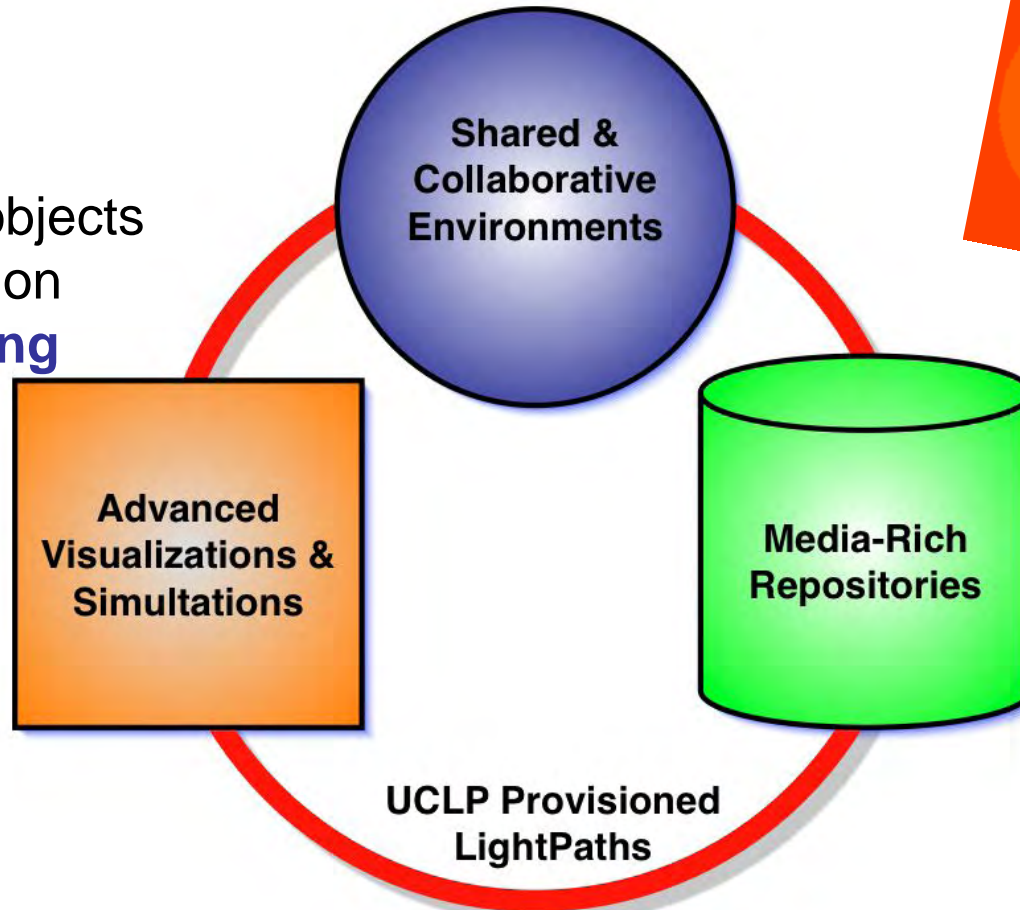
Advanced Networking ...



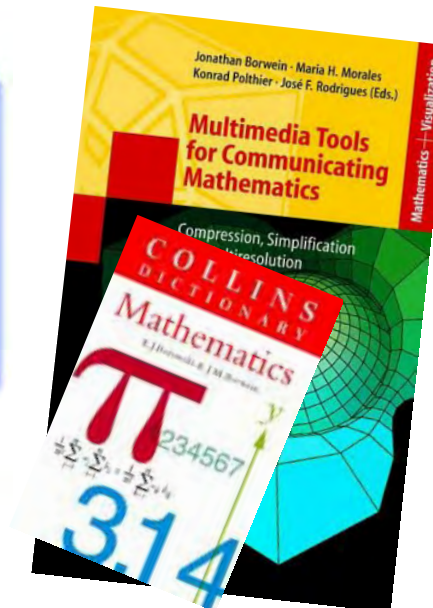
Dalhousie Distributed Research Institute and Virtual Environment

Components include

- **AccessGrid**
- **UCLP** for
 - ✓ haptics
 - ✓ learning objects
 - ✓ visualization
- **Grid Computing**



C3 Membership



Haptics in the MLP

Haptic Devices extend the world of I/O into the tangible and tactile



We aim to link multiple devices together such that two or more users may interact at a distance

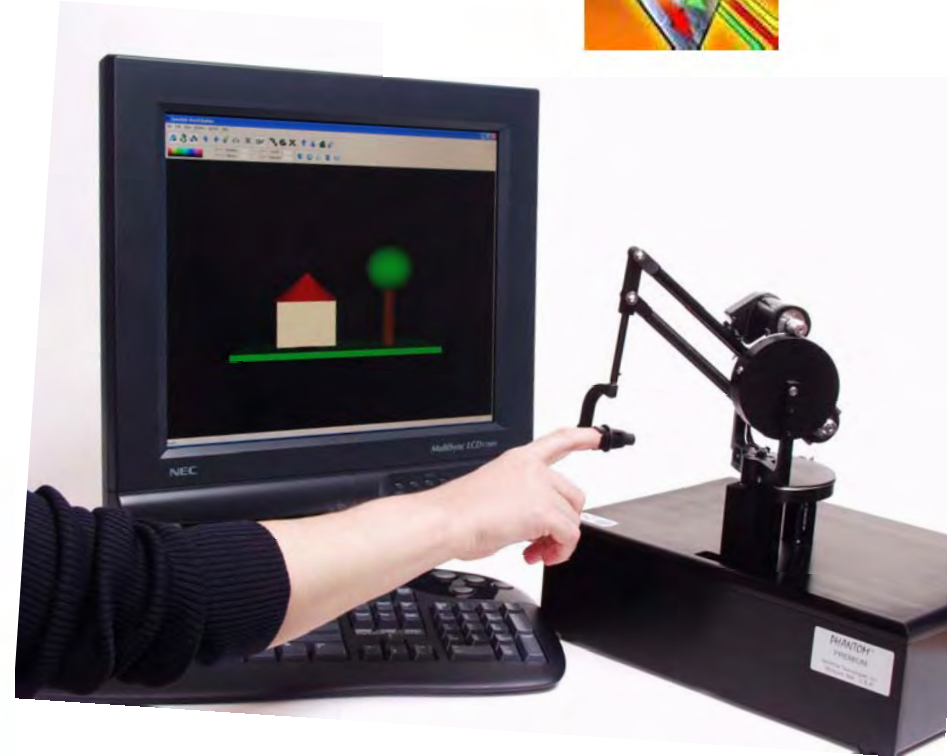
- in Museums and elsewhere
- Kinesiology, HCI



Sensable's Phantom Omni

And what they do

Force feedback informs the user of his virtual environment adding an increased depth to human computer interaction



The user feels the contours of the virtual die via resistance from the arm of the device

Generic Code Optimization



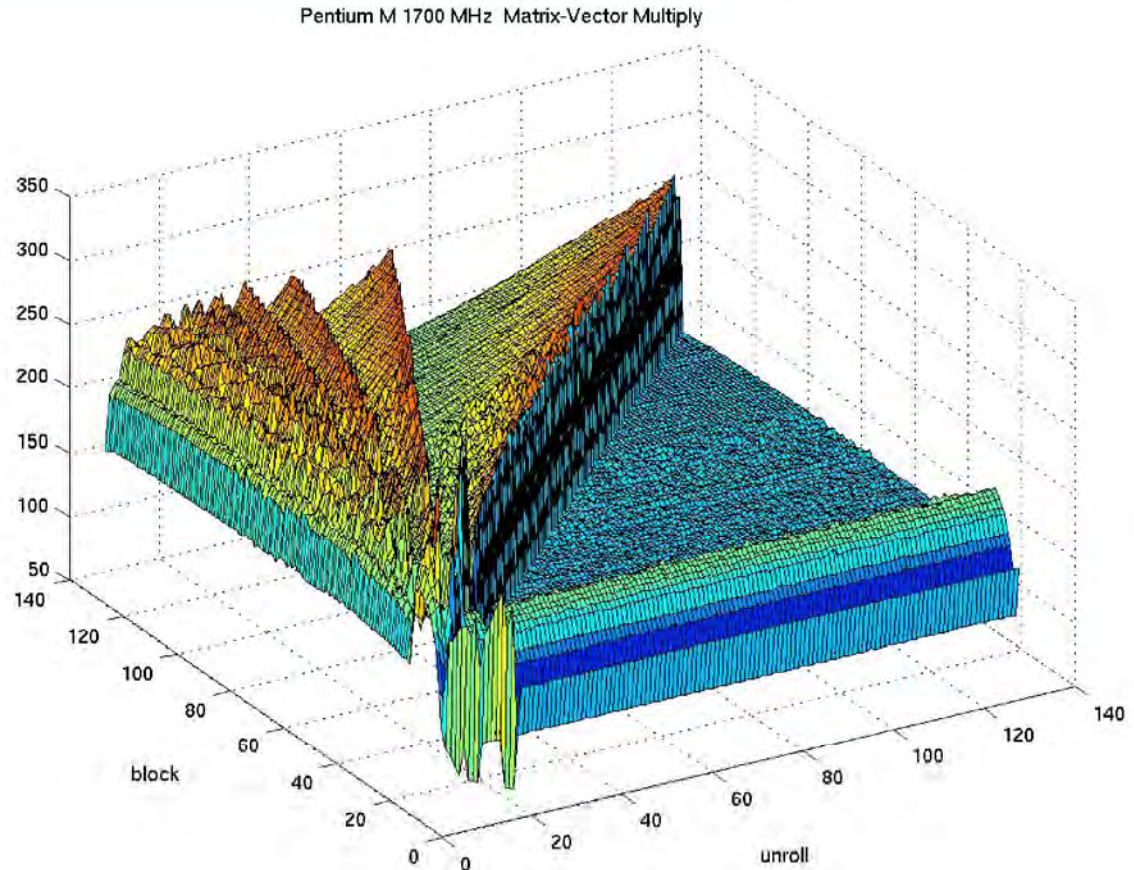
Experimentation with DGEMV (matrix-vector multiply):

128x128=16,384 cases.

Experiment took 30+ hours to run.

Best performance =
338 Mflop/s with
blocking=11
unrolling=11

Original performance =
232 Mflop/s



**Visual Representation of
Automatic Code Parallelization**

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2. High Precision Mathematics.

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- ✓ Chaos, Zeta and the Riemann Hypothesis, HexPi and Normality

4. Inverse Symbolic Computation.

- ✓ A problem of Knuth, $\pi/8$, Extreme Quadrature

5. The Future is Here.

- ✓ Examples and Issues

6. Conclusion.

- ✓ Engines of Discovery. The 21st Century Revolution
 - ✓ Long Range Plan for HPC in Canada



A WARMUP Computational Proof



➤ Suppose we know that $1 < \alpha < 10$ and that α is an integer
 - **computing α to 1 significant place with a certificate** will prove the value of α . *Euclid's method* is basic to such ideas.

➤ Likewise, suppose we know α is *algebraic of degree d and length l*
 (coefficient sum in absolute value)

If P is polynomial of degree D & length L **EITHER** $P(\alpha) = 0$ **OR**

Example (MAA, April 2005). Prove that

$$|P(\alpha)| \geq \frac{1}{L^{d-1}l^D}$$

$$\int_{-\infty}^{\infty} \frac{y^2}{1 + 4y + y^6 - 2y^4 - 4y^3 + 2y^5 + 3y^2} dy = \pi$$

Proof. Purely **qualitative analysis** with partial fractions and arctans shows integral is $\pi \beta$ where β is algebraic of degree *much* less than **100 (actually 6)**, length *much* less than **100,000,000**.

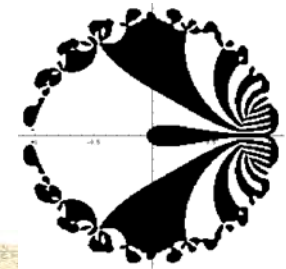
✓ With **$P(x) = x - 1$** ($D=1, L=2, d=6, L=?$), this means *checking the identity to 100 places is plenty* **PROOF:**

$$|\beta - 1| < 1/(32L) \mapsto \beta = 1$$

✓ A fully symbolic Maple proof followed.

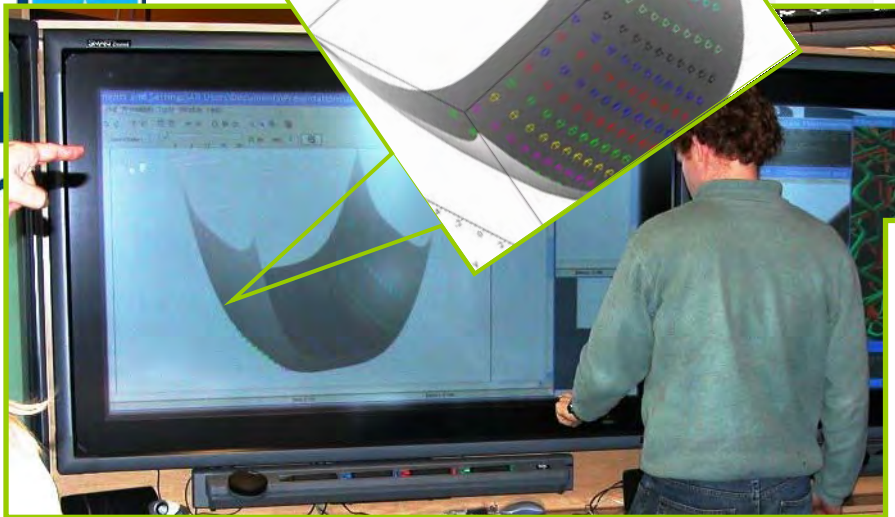
QED

Fast High Precision Numeric Computation (and Quadrature)



□ Central to my work - with Dave Bailey -
meshed with visualization, randomized checks,
many web interfaces and

- ✓ Massive (serial) Symbolic Computation
- Automatic differentiation code
- ✓ Integer Relation Methods
- ✓ Inverse Symbolic Computation



*Parallel derivative free
optimization in **Maple***



The On-Line Encyclopedia of Integer Sequences

Enter a sequence, word, or sequence number:

1, 2, 3, 6, 11, 23, 47, 106, 235

Search

Restore example

[Clear](#) | [Hints](#) | [Advanced look-up](#)

Other languages: [Albanian](#) [Arabic](#) [Bulgarian](#) [Catalan](#) [Chinese \(simplified, traditional\)](#) [Croatian](#) [Czech](#) [Danish](#) [Dutch](#) [Esperanto](#) [Estonian](#) [Finnish](#) [French](#) [German](#) [Greek](#) [Hebrew](#) [Hindi](#) [Hungarian](#) [Italian](#) [Japanese](#) [Korean](#) [Polish](#) [Portuguese](#) [Romanian](#) [Russian](#) [Serbian](#) [Spanish](#) [Swedish](#) [Tagalog](#) [Thai](#) [Turkish](#) [Ukrainian](#) [Vietnamese](#)

For information about the Encyclopedia see the [Welcome](#) page.

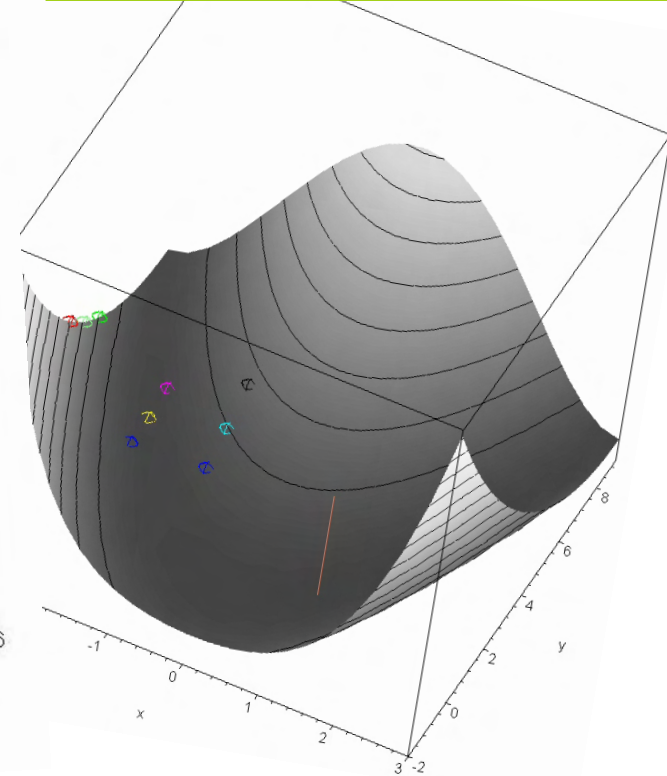
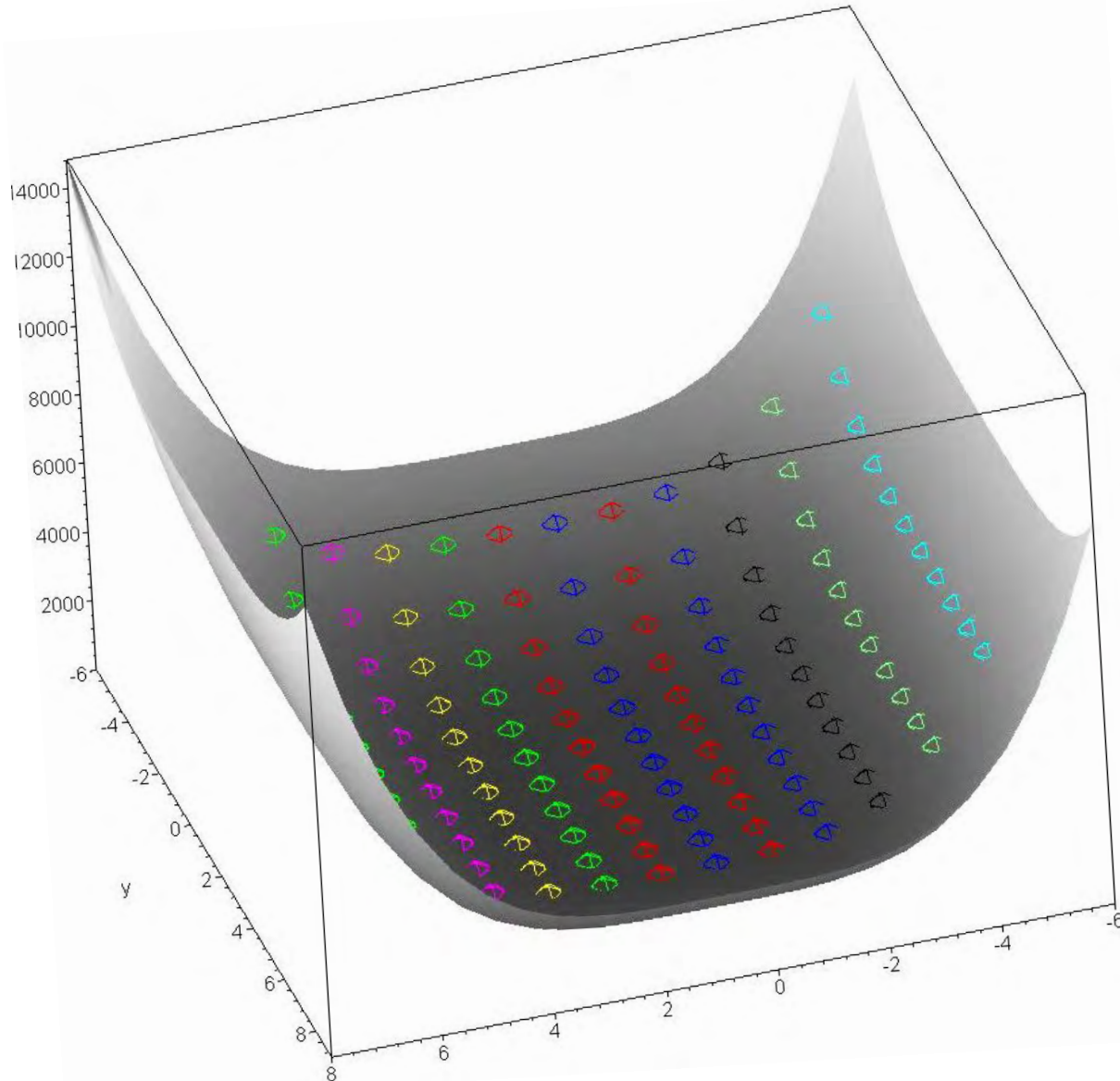
[Lookup](#) | [Welcome](#) | [Français](#) | [Demos](#) | [Index](#) | [Browse](#) | [More](#) | [Web Cam](#)
[Contribute new seq. or comment](#) | [Format](#) | [Transforms](#) | [Puzzles](#) | [Hot](#) | [Classics](#)
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[Last modified Fri Apr 22 21:18:02 EDT 2005. Contains 105526 sequences.]

- Other useful tools :
- Parallel Maple
 - Sloane's online sequence database
 - Salvy and Zimmermann's generating function package '*gfun*'
 - Automatic identity proving: Wilf-Zeilberger method for hypergeometric functions

Maple on SFU 192 cpu 'bugaboo' cluster

- different node sets are in different colors





Matches (up to a limit of 30) found for 1 2 3 6 11 23 47 106 235 :
[It may take a few minutes to search the whole database, depending on how many matches are found (the second and later looks are faster)]

An Exemplary Database

ID Number: A000055 (Formerly M0791 and N0299)

URL: <http://www.research.att.com/projects/OEIS?Anum=A000055>

Sequence: 1, 1, 1, 1, 2, 3, 6, 11, 23, 47, 106, 235, 551, 1301, 3159, 7741, 19320, 48629, 123867, 317955, 823065, 2144505, 5623756, 14828074, 39299897, 104636890, 279793450, 751065460, 2023443032, 5469566585, 14830871802, 40330829030, 109972410221

Name: Number of trees with n unlabeled nodes.

Comments: Also, number of unlabeled 2-gonal 2-trees with n 2-gons.

References F. Bergeron, G. Labelle and P. Leroux, *Combinatorial Species and Tree-Like Structures*, Camb. 1998, p. 279.

N. L. Biggs et al., *Graph Theory 1736-1936*, Oxford, 1976, p. 49.

S. R. Finch, *Mathematical Constants*, Cambridge, 2003, pp. 295-316.

D. D. Grant, The stability index of graphs, pp. 29-52 of *Combinatorial Mathematics (Proceedings 2nd Australian Conf.)*, Lect. Notes Math. 403, 1974.

F. Harary, *Graph Theory*. Addison-Wesley, Reading, MA, 1969, p. 232.

F. Harary and E. M. Palmer, *Graphical Enumeration*, Academic Press, NY, 1973, p. 58 and 244.

D. E. Knuth, *Fundamental Algorithms*, 3d Ed. 1997, pp. 386-88.

R. C. Read and R. J. Wilson, *An Atlas of Graphs*, Oxford, 1998.

J. Riordan, *An Introduction to Combinatorial Analysis*, Wiley, 1958, p. 138.

Links: P. J. Cameron, [Sequences realized by oligomorphic permutation groups](#) J. Integ. Seqs. Vol

Steven Finch, [Otter's Tree Enumeration Constants](#)

E. M. Rains and N. J. A. Sloane, [On Cayley's Enumeration of Alkanes \(or 4-Valent Trees\)](#).

N. J. A. Sloane, [Illustration of initial terms](#)

E. W. Weisstein, [Link to a section of The World of Mathematics](#).

[Index entries for sequences related to trees](#)

[Index entries for "core" sequences](#)

G. Labelle, C. Lamathe and P. Leroux, [Labeled and unlabeled enumeration of k-gonal 2-tree](#)

Formula: G.f.: $A(x) = 1 + T(x) - T^2(x)/2 + T(x^2)/2$, where $T(x) = x + x^2 + 2*x^3 + \dots$



Integrated real time use

- moderated

- 100,000 entries

- grows daily

- AP book had 5,000



Fast Arithmetic (Complexity Reduction in Action)



Multiplication

✓ Karatsuba multiplication (200 digits +) or Fast Fourier Transform (FFT)

✓ in ranges from 100 to 1,000,000,000,000 digits

- The other operations

✓ via Newton's method $\times, \div, \sqrt{\cdot}$

- Elementary and special functions

✓ via Elliptic integrals and Gauss AGM

$$O\left(n^{\log_2(3)}\right)$$

For example:

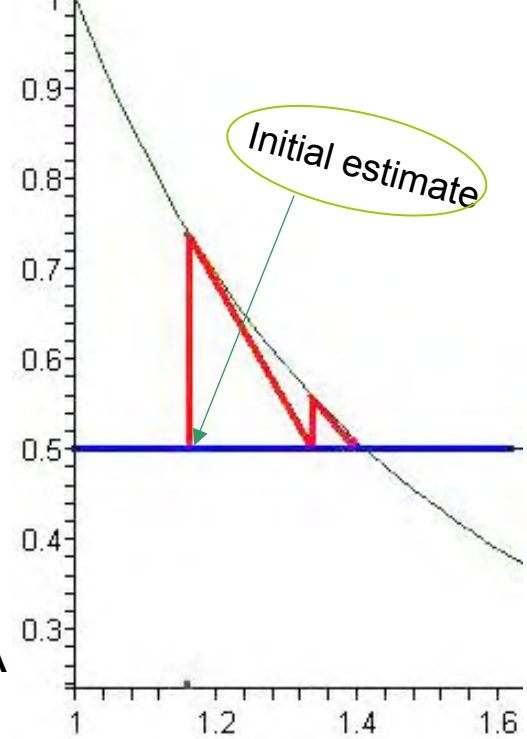
Karatsuba
replaces one
'times' by
many 'plus'

$$\begin{aligned} & (a + c \cdot 10^N) \times (b + d \cdot 10^N) \\ &= ab + (ad + bc) \cdot 10^N + cd \cdot 10^{2N} \\ &= ab + \underbrace{\{(a + c)(b + d) - ab - cd\}}_{\text{three multiplications}} \cdot 10^N + cd \cdot 10^{2N} \end{aligned}$$

FFT multiplication of multi-billion digit numbers reduces centuries to minutes. Trillions must be done with Karatsuba!

$$x \leftarrow x - \frac{f(x)}{\frac{d}{dx}f(x)}$$

Newton's Method for Elementary Operations and Functions



1. Doubles precision at each step
 - ✓ Newton is **self correcting** and **quadratically convergent**
2. Consequences for work needed:
 - ✓ division = **4 x mult**: $1/x = A$
 - ✓ sqrt = **6 x mult**: $1/x^2 = A$

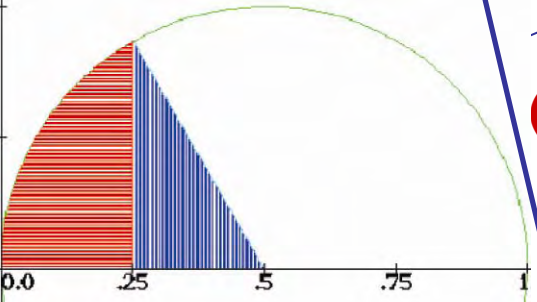
$$x \leftarrow x(2 - xA)$$

$$x \leftarrow 1/2 x (3 - x^2 A)$$

Now multiply by A

3. For the **logarithm** we approximate by **elliptic integrals (AGM)** which admit **quadratic transformations**: near zero

$$\frac{d}{dk} K(k) \sim \log\left(\frac{4}{k}\right)$$



Newton's arcsin

4. We use **Newton** to obtain the **complex exponential**

✓ hence **all elementary functions** are fast computable

Outline. What is HIGH PERFORMANCE MATHEMATICS?

1. Visual Data Mining in Mathematics.

- ✓ Fractals, Polynomials, Continued Fractions, Pseudospectra

2. High Precision Mathematics.

3. Integer Relation Methods.

- ✓ Chaos, Zeta & Riemann Hypothesis, HexPi & Normality

4. Inverse Symbolic Computation.

- ✓ A problem of Knuth, $\pi/8$, Extreme Quadrature

5. The Future is Here.

- ✓ Examples and Issues

6. Conclusion.

- ✓ Engines of Discovery. The 21st Century Revolution
 - ✓ Long Range Plan for HPC in Canada



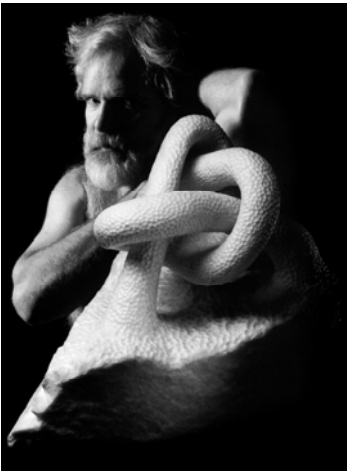
Let (x_n) be a vector of real numbers. An integer relation algorithm finds integers (a_n) such that

$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = 0$$

- At the present time, the PSLQ algorithm of mathematician-sculptor Helaman Ferguson is the best-known integer relation algorithm.
- PSLQ was named one of ten “algorithms of the century” by *Computing in Science and Engineering*.
- High precision arithmetic software is required: at least $d \times n$ digits, where d is the size (in digits) of the largest of the integers a_k .

An Immediate Use

To see if α is algebraic of degree N , consider $(1, \alpha, \alpha^2, \dots, \alpha^N)$



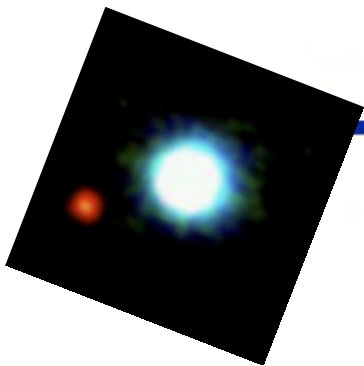
Peter Borwein
in front of
Helaman Ferguson's
work

CMS Meeting
December 2003
SFU Harbour Centre

Ferguson uses high
tech tools and micro
engineering at NIST
to build monumental
math sculptures



Application of PSLQ: Bifurcation Points in Chaos Theory



$B_3 = 3.54409035955\dots$ is third bifurcation point of the logistic iteration of chaos theory:

$$x_{n+1} = rx_n(1 - x_n)$$

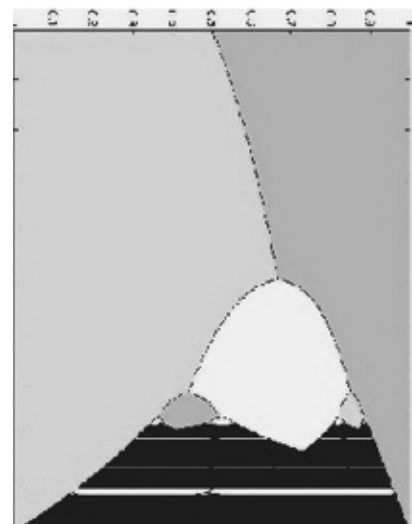
i.e., B_3 is the smallest r such that the iteration exhibits 8-way periodicity instead of 4-way periodicity.

In 1990, a predecessor to PSLQ found that B_3 is a root of the polynomial

$$0 = 4913 + 2108t^2 - 604t^3 - 977t^4 + 8t^5 + 44t^6 + 392t^7 - 193t^8 - 40t^9 + 48t^{10} - 12t^{11} + t^{12}$$

Recently B_4 was identified as the root of a 256-degree polynomial by a much more challenging computation. These results have subsequently been proven formally.

- The proofs use **Groebner basis** techniques
- Another useful part of the **HPM toolkit**





PSLQ and Zeta

Riemann (1826-66)

$$\zeta(s) = \sum_{n=1}^{\infty} \frac{1}{n^s}$$

Euler (1707-73)



$$\zeta(2) = \frac{\pi^2}{6}, \zeta(4) = \frac{\pi^4}{90}, \zeta(6) = \frac{\pi^6}{945}, \dots$$

2005. Bailey, Bradley & JMB *discovered and proved* - in Maple - three *equivalent* binomial identities

$Z(x)$
 \rightarrow 1

$$\begin{aligned} Z(x) &= 3 \sum_{k=1}^{\infty} \frac{1}{\binom{2k}{k} (k^2 - x^2)} \prod_{n=1}^{k-1} \frac{4x^2 - n^2}{x^2 - n^2} \\ &= \sum_{k=0}^{\infty} \zeta(2k + 2) x^{2k} = \sum_{n=1}^{\infty} \frac{1}{n^2 - x^2} \\ &= \frac{1 - \pi x \cot(\pi x)}{2x^2} \end{aligned}$$

2. reduced as hoped

1. via PSLQ to 50,000 digits (250 terms)

\rightarrow 3

$$3n^2 \sum_{k=n+1}^{2n} \frac{\prod_{m=n+1}^{k-1} \frac{4n^2 - m^2}{n^2 - m^2}}{\binom{2k}{k} (k^2 - n^2)} = \frac{1}{\binom{2n}{n}} - \frac{1}{\binom{3n}{n}}$$

$${}_3F_2 \left(\begin{matrix} 3n, n+1, -n \\ 2n+1, n+1/2 \end{matrix}; \frac{1}{4} \right) = \frac{\binom{2n}{n}}{\binom{3n}{n}}$$

3. was easily **computer proven** (Wilf-Zeilberger)

Wilf-Zeilberger Algorithm



is a form of automated telescoping: $\sum_{n=1}^{\infty} \frac{1}{n(n+1)} = \sum_{n=1}^{\infty} \left\{ \frac{1}{n} - \frac{1}{n+1} \right\} = 1$

✓ **AMS Steele Research Prize** winner. In **Maple 9.5** set:

$$F := \frac{(3n+k-1)! (n+k)! (-n+k-1)! (2n)! (n-1/2)! (1/4)^k}{(3n-1)! n! (-n-1)! (2n+k)! (n-1/2+k)! k!}, \quad r := \frac{\binom{2n}{n}}{\binom{3n}{n}}$$

and execute:

```
> with(SumTools[Hypergeometric]):  
> WZMethod(F,r,n,k,'certify'): certify;
```

which returns the certificate

$$\frac{\sqrt{11n^2 + 1} + 6n + k + 5kn}{3(n-k+1)(2n+k+1)n}$$

This proves that summing $F(n, k)$ over k produces $r(n)$, as asserted.



Dalhousie Distributed Research Institute and Virtual Environment

If this were a philosophy talk I should discuss the following two quotes and defend our philosophy of mathematics:

Abstract of the future *We show in a certain precise sense that the **Goldbach Conjecture** is true with probability larger than 0.99999 and that its complete truth could be determined with a budget of 10 billion.*

"Secure Mathematical Knowledge"

"It is a waste of money to get absolute certainty, unless the conjectured identity in question is known to imply the Riemann Hypothesis."

Doron Zeilberger, 1993

- ✓ **Goldbach**: every even number (>2) is a sum of two primes?
- ✓ So we will look at the **Riemann Hypothesis** ...

Über die Anzahl der Primzahlen unter einer Gegebenen Grosse

On the number of primes less than a given quantity

Riemann's six page 1859
'Paper of the Millennium'?

Über die Anzahl der Primzahlen unter einer
gegebenen Grösse.

(Bode's Monatshefte, 1859, November.)

Wenn Dank für die Auszeichnung, welche mir das Akademierte durch die Aufnahme unter ihre Correspondenten hat zu Theil werden lassen, glaube ich am besten dadurch zu erkennen zu geben, dass ich vor der Hand sich erhaltenen Erlaubnis baldigst Gebrauch machen durch Mitteilung einer Untersuchung über die Häufigkeit der Primzahlen; ein Gegenstand, welcher durch das Interesse, welches Gauss und Dirichlet demselben längere Zeit geschenkt haben, einer solchen Mitteilung vielleicht nicht ganz unwerth erscheint.

Bei dieser Untersuchung dachte mir als Ausgangspunkt die von Euler gemachte Bemerkung, dass das Product

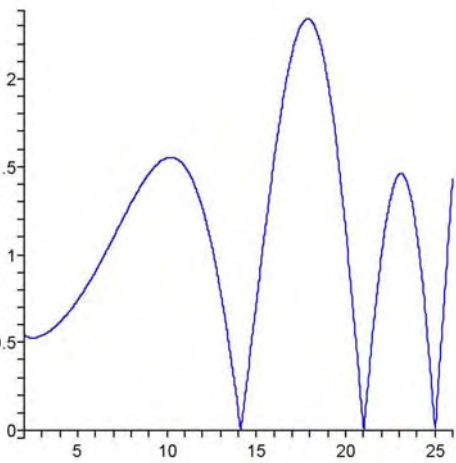
$$\prod \frac{1}{1 - \frac{1}{p^s}} = \sum \frac{1}{n^s},$$

wenn für p alle Primzahlen, für n alle ganze Zahlen

RH is so important because it yields precise results on distribution and behaviour of primes

Euler's product makes the key link between primes and ζ

The Modulus of Zeta and the Riemann Hypothesis (A Millennium Problem)

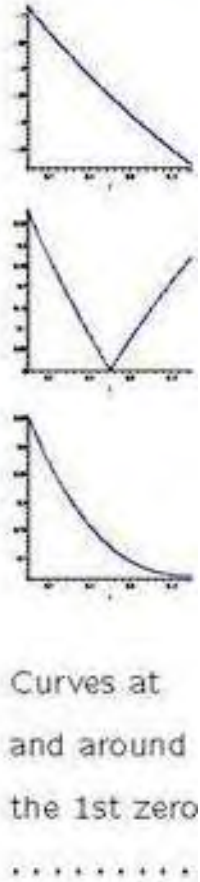
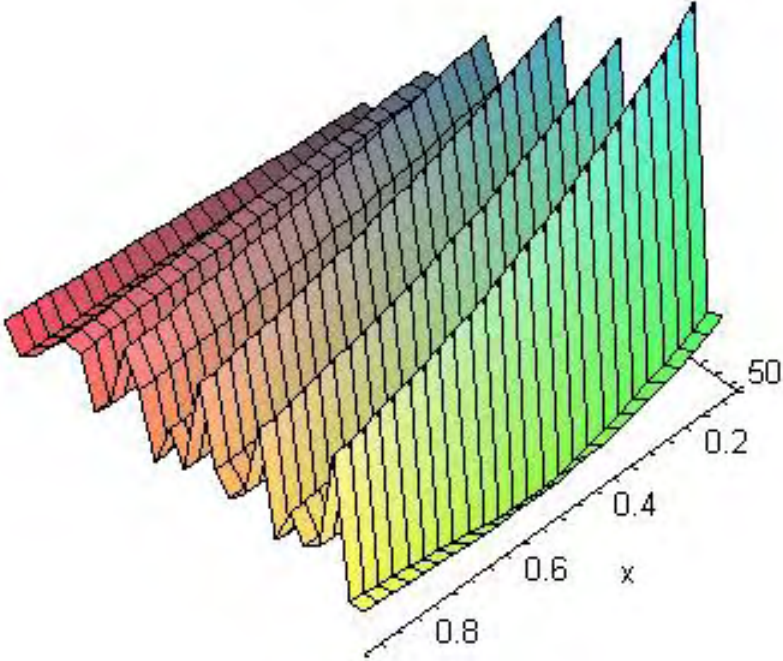


The imaginary parts of first 4 zeroes are:

14.134725142
 21.022039639
 25.010857580
 30.424876126

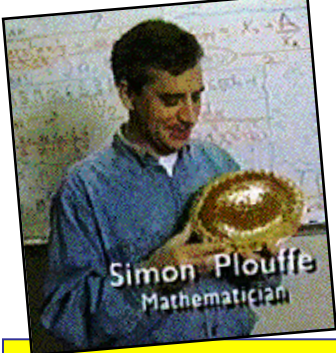
The first 1.5 billion are on the *critical line*

Yet at 10^{22} the “**Law of small numbers**” still rules (Odlyzko)



‘All non-real zeros have real part one-half’
 (The Riemann Hypothesis)

Note the **monotonicity** of $x \rightarrow |\zeta(x+iy)|$ is **equivalent to RH** (discovered in a Calgary class in 2002 by Zvengrowski and Saidak)



PSLQ and Hex Digits of Pi



$$\log 2 = \sum_{n=1}^{\infty} \frac{1}{k 2^k}$$

My brother made the observation that this log formula allows one to compute binary digits of $\log 2$ *without* knowing the previous ones! (a **BBP** formula)

Bailey, Plouffe and he hunted for such a formula for Pi. Three months later **the computer** - doing **bootstrapped PSLQ** hunts - **returned**:

$$\pi = 4F(1/4, 5/4; 1; -1/4) + 2 \arctan(1/2) - \log 5$$

- this reduced to

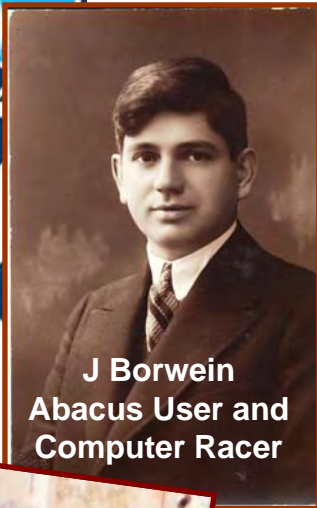
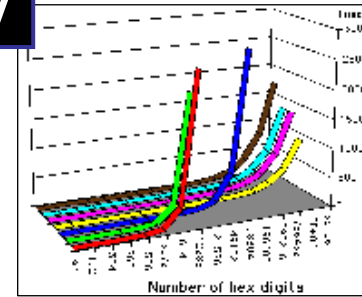
$$\pi = \sum_{i=0}^{\infty} \frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right)$$

which *Maple*, *Mathematica* and humans can easily prove.

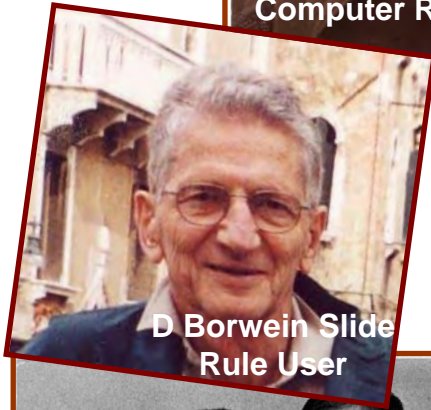
- ✓ A triumph for “**reverse engineered mathematics**” - algorithm design
- ✓ No such formula exists base-ten (provably)

The **pre-designed** Algorithm ran the next day

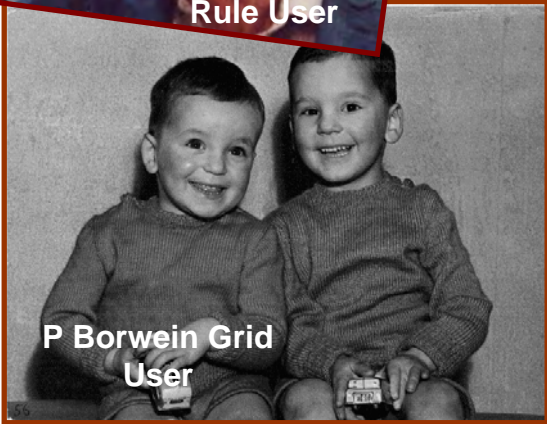
ALGORITHMIC PROPERTIES



J Borwein
Abacus User and
Computer Racer



D Borwein Slide
Rule User



P Borwein Grid
User



T Borwein
Game Player

- (1) produces a modest-length string hex or binary digits of π , beginning at an arbitrary position, using no prior bits;
- (2) is implementable on any modern computer;
- (3) requires no multiple precision software;
- (4) requires very little memory; and
- (5) has a computational cost growing only slightly faster than the digit position.

- [Join PiHex](#)
- [Download](#)
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PiHex

A distributed effort to calculate Pi.

The Quadrillionth Bit of Pi is '0'!
The Forty Trillionth Bit of Pi is '0'!
The Five Trillionth Bit of Pi is '0'!

Percival 2004



PiHex was a distributed computing project which used idle computing power to set three records for calculating specific bits of Pi. PiHex has now finished.

174962

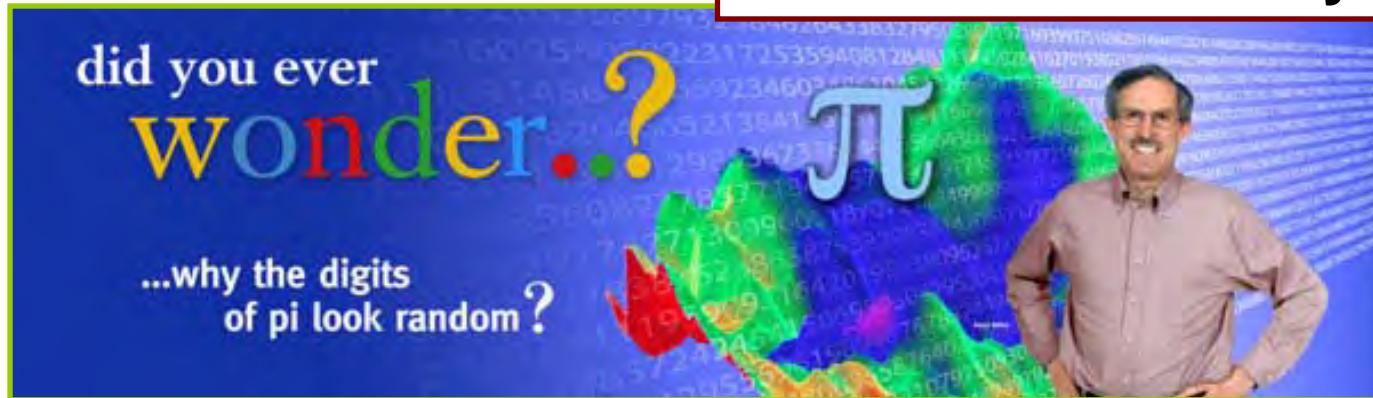
hits since the counter last reset.

Position	Hex Digits Beginning At This Position
10^6	26C65E52CB4593
10^7	17AF5863EFED8D
10^8	ECB840E21926EC
10^9	85895585A0428B
10^{10}	921C73C6838FB2
10^{11}	9C381872D27596
1.25×10^{12}	07E45733CC790B
2.5×10^{14}	E6216B069CB6C1

1999 on 1736 PCS
 in 56 countries
 using 1.2 million
 Pentium2 cpu-hours

Undergraduate
Colin Percival's
 grid computation
PiHex rivaled
Finding Nemo

PSLQ and Normality of Digits



Bailey and Crandall observed that BBP numbers most probably are normal and make it precise with a hypothesis on the behaviour of a dynamical system.

- For example Pi is normal in Hexadecimal if the iteration below, starting at zero, is uniformly distributed in $[0,1]$

$$x_n = \left\{ 16x_{n-1} + \frac{120n^2 - 89n + 16}{512n^4 - 1024n^3 + 712n^2 - 206n + 21} \right\}$$

Consider the hex digit stream:

$$d_n = \lfloor 16x_n \rfloor$$

- ✓ We have checked that this gives first million hex-digits of Pi.
- ✓ Is this always the case? The weak Law of Large Numbers implies this is **very probably true!**

Pi to 1.5 trillion places in 20 steps

This fourth order algorithm was used on all big- π computations from 1986 to 2001

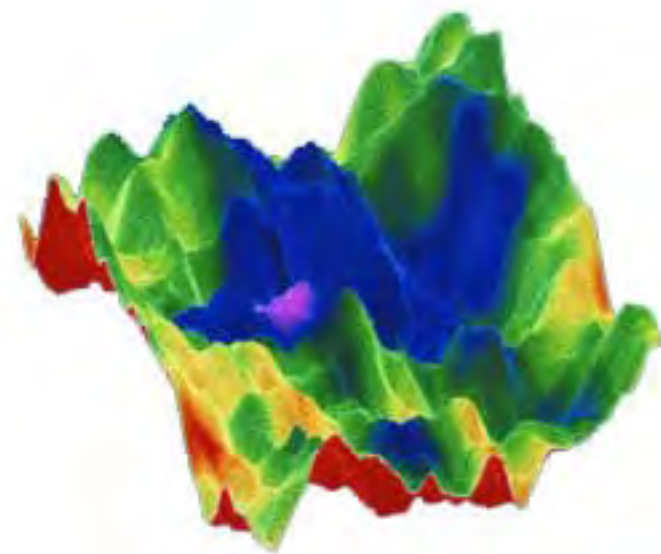
$$\begin{aligned}
 y_1 &= \frac{1 - \sqrt[4]{1 - y_0^4}}{1 + \sqrt[4]{1 - y_0^4}}, a_1 = a_0(1 + y_1)^4 - 2^3 y_1(1 + y_1 + y_1^2) & y_{11} &= \frac{1 - \sqrt[4]{1 - y_{10}^4}}{1 + \sqrt[4]{1 - y_{10}^4}}, a_{11} = a_{10}(1 + y_{11})^4 - 2^{23} y_{11}(1 + y_{11} + y_{11}^2) \\
 y_2 &= \frac{1 - \sqrt[4]{1 - y_1^4}}{1 + \sqrt[4]{1 - y_1^4}}, a_2 = a_1(1 + y_2)^4 - 2^5 y_2(1 + y_2 + y_2^2) & y_{12} &= \frac{1 - \sqrt[4]{1 - y_{11}^4}}{1 + \sqrt[4]{1 - y_{11}^4}}, a_{12} = a_{11}(1 + y_{12})^4 - 2^{25} y_{12}(1 + y_{12} + y_{12}^2) \\
 y_3 &= \frac{1 - \sqrt[4]{1 - y_2^4}}{1 + \sqrt[4]{1 - y_2^4}}, a_3 = a_2(1 + y_3)^4 - 2^7 y_3(1 + y_3 + y_3^2) & y_{13} &= \frac{1 - \sqrt[4]{1 - y_{12}^4}}{1 + \sqrt[4]{1 - y_{12}^4}}, a_{13} = a_{12}(1 + y_{13})^4 - 2^{27} y_{13}(1 + y_{13} + y_{13}^2) \\
 y_4 &= \frac{1 - \sqrt[4]{1 - y_3^4}}{1 + \sqrt[4]{1 - y_3^4}}, a_4 = a_3(1 + y_4)^4 - 2^9 y_4(1 + y_4 + y_4^2) & y_{14} &= \frac{1 - \sqrt[4]{1 - y_{13}^4}}{1 + \sqrt[4]{1 - y_{13}^4}}, a_{14} = a_{13}(1 + y_{14})^4 - 2^{29} y_{14}(1 + y_{14} + y_{14}^2) \\
 y_5 &= \frac{1 - \sqrt[4]{1 - y_4^4}}{1 + \sqrt[4]{1 - y_4^4}}, a_5 = a_4(1 + y_5)^4 - 2^{11} y_5(1 + y_5 + y_5^2) & y_{15} &= \frac{1 - \sqrt[4]{1 - y_{14}^4}}{1 + \sqrt[4]{1 - y_{14}^4}}, a_{15} = a_{14}(1 + y_{15})^4 - 2^{31} y_{15}(1 + y_{15} + y_{15}^2) \\
 y_6 &= \frac{1 - \sqrt[4]{1 - y_5^4}}{1 + \sqrt[4]{1 - y_5^4}}, a_6 = a_5(1 + y_6)^4 - 2^{13} y_6(1 + y_6 + y_6^2) & y_{16} &= \frac{1 - \sqrt[4]{1 - y_{15}^4}}{1 + \sqrt[4]{1 - y_{15}^4}}, a_{16} = a_{15}(1 + y_{16})^4 - 2^{33} y_{16}(1 + y_{16} + y_{16}^2) \\
 y_7 &= \frac{1 - \sqrt[4]{1 - y_6^4}}{1 + \sqrt[4]{1 - y_6^4}}, a_7 = a_6(1 + y_7)^4 - 2^{15} y_7(1 + y_7 + y_7^2) & y_{17} &= \frac{1 - \sqrt[4]{1 - y_{16}^4}}{1 + \sqrt[4]{1 - y_{16}^4}}, a_{17} = a_{16}(1 + y_{17})^4 - 2^{35} y_{17}(1 + y_{17} + y_{17}^2) \\
 y_8 &= \frac{1 - \sqrt[4]{1 - y_7^4}}{1 + \sqrt[4]{1 - y_7^4}}, a_8 = a_7(1 + y_8)^4 - 2^{17} y_8(1 + y_8 + y_8^2) & y_{18} &= \frac{1 - \sqrt[4]{1 - y_{17}^4}}{1 + \sqrt[4]{1 - y_{17}^4}}, a_{18} = a_{17}(1 + y_{18})^4 - 2^{37} y_{18}(1 + y_{18} + y_{18}^2) \\
 y_9 &= \frac{1 - \sqrt[4]{1 - y_8^4}}{1 + \sqrt[4]{1 - y_8^4}}, a_9 = a_8(1 + y_9)^4 - 2^{19} y_9(1 + y_9 + y_9^2) & y_{19} &= \frac{1 - \sqrt[4]{1 - y_{18}^4}}{1 + \sqrt[4]{1 - y_{18}^4}}, a_{19} = a_{18}(1 + y_{19})^4 - 2^{39} y_{19}(1 + y_{19} + y_{19}^2) \\
 y_{10} &= \frac{1 - \sqrt[4]{1 - y_9^4}}{1 + \sqrt[4]{1 - y_9^4}}, a_{10} = a_9(1 + y_{10})^4 - 2^{21} y_{10}(1 + y_{10} + y_{10}^2) & y_{20} &= \frac{1 - \sqrt[4]{1 - y_{19}^4}}{1 + \sqrt[4]{1 - y_{19}^4}}, a_{20} = a_{19}(1 + y_{20})^4 - 2^{41} y_{20}(1 + y_{20} + y_{20}^2)
 \end{aligned}$$

These equations specify an algebraic number:
 $1/\pi \approx a_{20}$

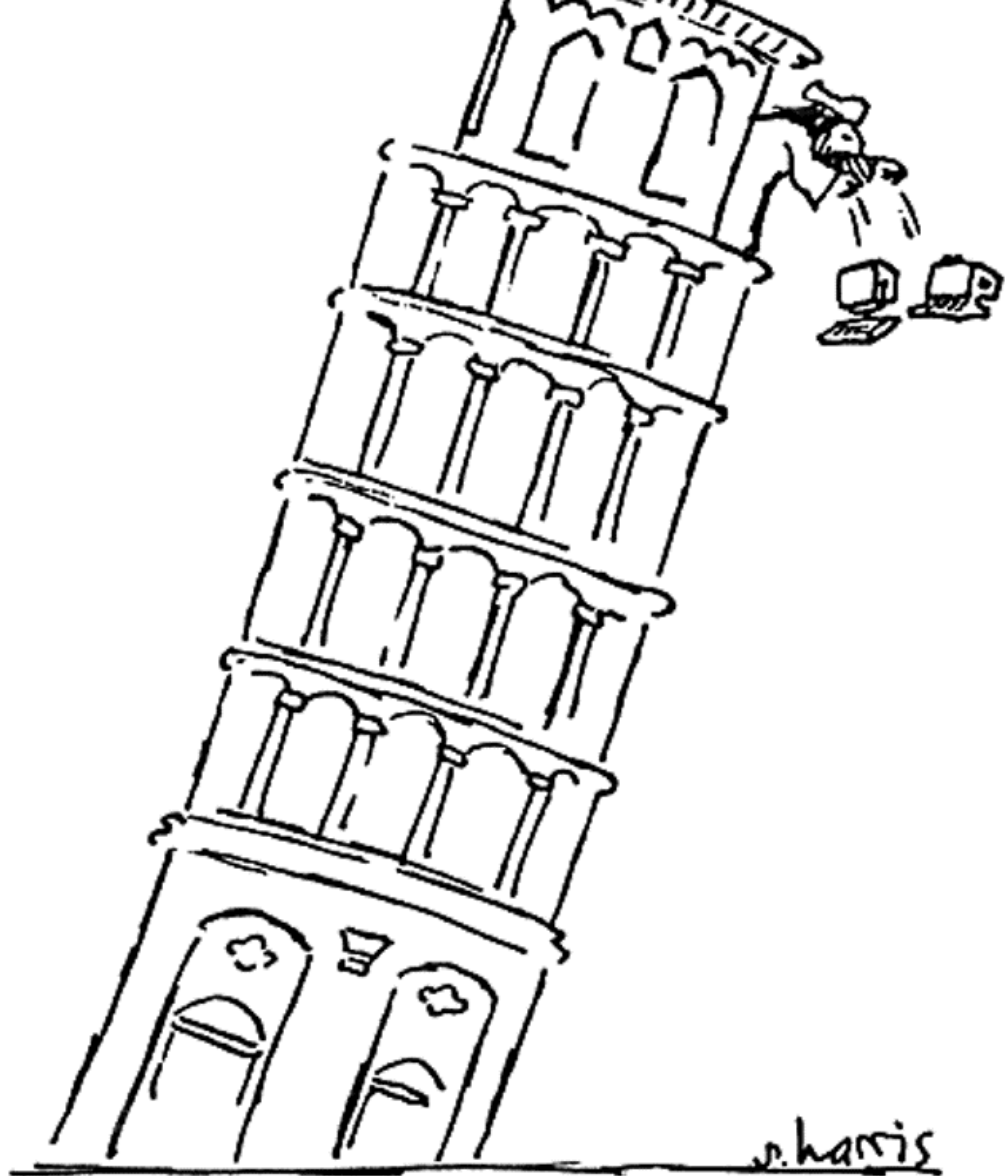
Set $a_0 = 6 - 4\sqrt{2}$ and $y_0 = \sqrt{2} - 1$. Iterate

$$\begin{aligned}
 y_{k+1} &= \frac{1 - (1 - y_k^4)^{1/4}}{1 + (1 - y_k^4)^{1/4}} & \text{and} \\
 a_{k+1} &= a_k(1 + y_{k+1})^4 - 2^{2k+3} y_{k+1}(1 + y_{k+1} + y_{k+1}^2).
 \end{aligned}$$

Then $1/a_k$ converges quartically to π



A random walk on a million digits of Pi



IF THERE WERE COMPUTERS
IN GALILEO'S TIME

Outline. What is HIGH PERFORMANCE MATHEMATICS?

1. Visual Data Mining in Mathematics.

- ✓ Fractals, Polynomials, Continued Fractions, Pseudospectra

2. High Precision Mathematics.

3. Integer Relation Methods.

- ✓ Chaos, Zeta and the Riemann Hypothesis, HexPi and Normality

4. Inverse Symbolic Computation.

- ✓ A problem of Knuth, $\pi/8$, Extreme Quadrature

5. The Future is Here.

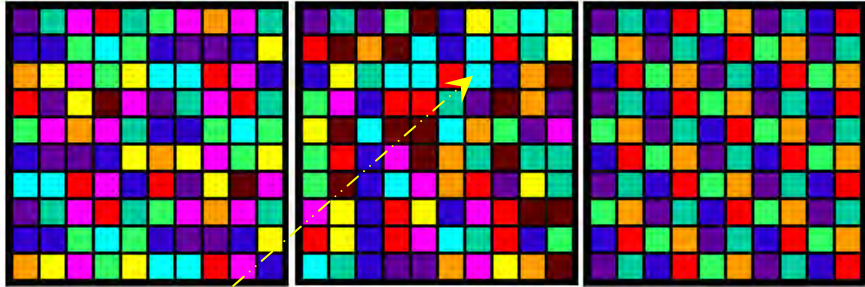
- ✓ Examples and Issues

6. Conclusion.

- ✓ Engines of Discovery. The 21st Century Revolution
 - ✓ Long Range Plan for HPC in Canada



An Inverse and a Color Calculator

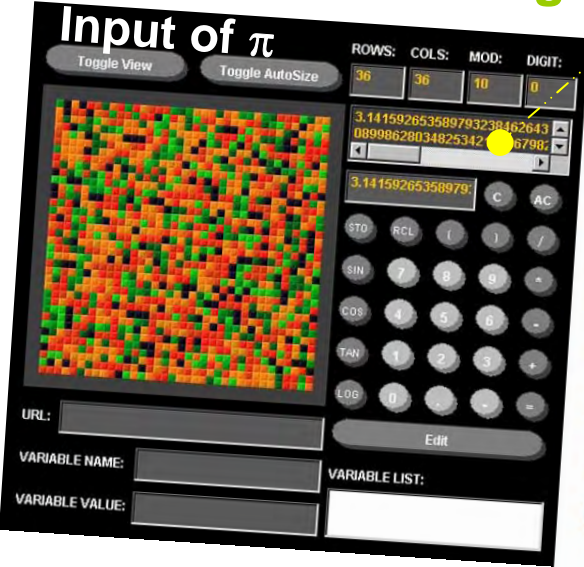


Archimedes: $223/71 < \pi < 22/7$

Inverse Symbolic Computation

- “Inferring symbolic structure from numerical data”
- Mixes *large table lookup*, integer relation methods and intelligent preprocessing – needs *micro-parallelism*
- It faces the “curse of exponentiality”

➤ Implemented as **identify** in Maple and **Recognize** in Mathematica



C
O
L
O
R
C
A
L
C

`identify(sqrt(2.)+sqrt(3.))`



$$\sqrt{2} + \sqrt{3}$$

INVERSE SYMBOLIC CALCULATOR

Please enter a number or a Maple expression:

Run Clear

- Simple Lookup and Browser for any number.
- Smart Lookup for any number.
- Generalized Expansions for real numbers of at least 16 digits.
- Integer Relation Algorithms for any number.

Home ? Mail

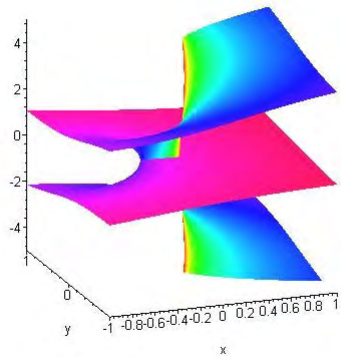
Expressions that are **not** numeric like $\ln(\pi * \sqrt{2})$ are evaluated in Maple in symbolic form first, followed by a floating point evaluation followed by a lookup.

Knuth's Problem – we can know the answer first

A guided proof followed on asking why Maple could compute the answer so fast.

The answer is **Lambert's W** which solves

$$W \exp(W) = x$$



W's **Riemann** surface

Donald Knuth* asked for a closed form evaluation of:

$$\sum_{k=1}^{\infty} \left\{ \frac{k^k}{k! e^k} - \frac{1}{\sqrt{2\pi k}} \right\} = -0.084069508727655 \dots$$

- **2000 CE.** It is easy to compute 20 or 200 digits of this sum

† ISC is shown on next slide

∠ The 'smart lookup' facility in the *Inverse Symbolic Calculator*† rapidly returns

$$0.084069508727655 \approx \frac{2}{3} + \frac{\zeta(1/2)}{\sqrt{2\pi}}$$

We thus have a prediction which *Maple* 9.5 on a laptop confirms to 100 places in under 6 seconds and to 500 in 40 seconds. * **ARGUABLY WE ARE DONE**


$\text{evalf}(\text{Sum}(k^k/k!/\exp(k)-1/\sqrt{2*\text{Pi}*k}),k=1..\text{infinity}),16)$

'Simple Lookup' fails;
'Smart Look up' gives:

INVERSE SYMBOLIC CALCULATOR

TOP 5% OF ALL WEB SITES POINT

The ISC is the **Inverse Symbolic Calculator**, a set of programs and specialized tables of mathematical constants dedicated to the identification of real numbers. It also serves as a way to produce identities with functions and real numbers. It is one of the main ongoing projects at the Centre for Experimental and Constructive Mathematics (CECM).



INVERSE SYMBOLIC CALCULATOR

Results of the search:

Maple output:

.08406950872765600

.8406950872765600e-1

Value to be looked up: .8406950872765600e-1 = K

Performing a smart lookup on .8406950872765600e-1:

Function	Result	Precision	Matches
K-2/3	.58259715793901066666666666666666	16	1

INVERSE SYMBOLIC CALCULATOR

579390106 was probably generated by one of the tables or found in one of the given tables.

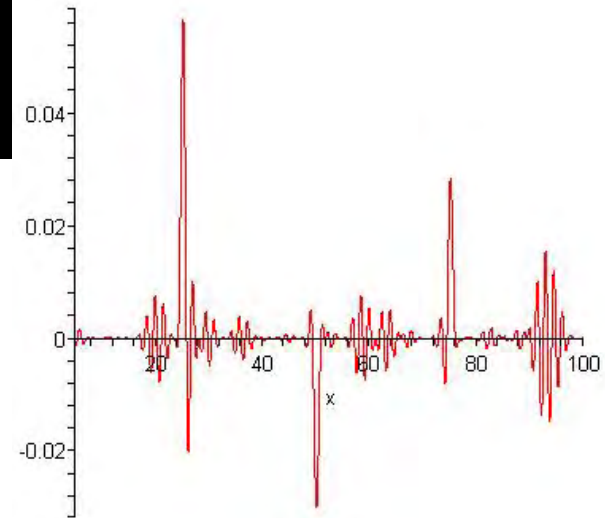
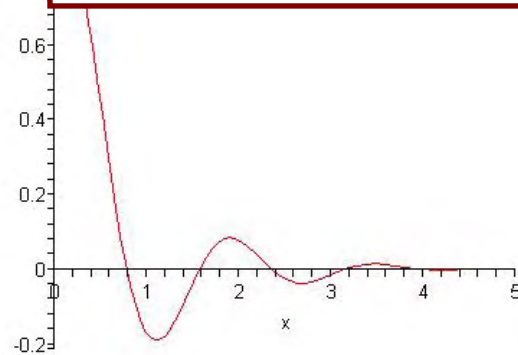
Answers are given from shortest to longest description

Mixed constants with 5 operations
5825971579390106 = Zeta(1/2)/sr(2)/sr(Pi)

Browse around .5825971579390106.

Quadrature I. Pi/8?

A numerically
challenging integral



$$\int_0^{\infty} \cos(2x) \prod_{n=1}^{\infty} \cos\left(\frac{x}{n}\right) dx \stackrel{?}{=} \frac{\pi}{8}$$

But $\pi/8$ is

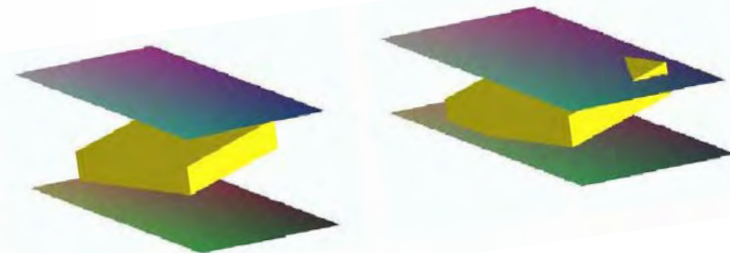
0.392699081698724154807830422909937860524645434

while the integral is

0.392699081698724154807830422909937860524646174

A careful *tanh-sinh quadrature* **proves** this
difference after **43 correct digits**

✓ **Fourier analysis** explains this as happening
when a hyperplane meets a hypercube



Before and After

Quadrature II. Hyperbolic Knots



Dalhousie Distributed Research Institute and Virtual Environment

$$\frac{24}{7\sqrt{7}} \int_{\pi/3}^{\pi/2} \log \left| \frac{\tan t + \sqrt{7}}{\tan t - \sqrt{7}} \right| dt \stackrel{?}{=} L_{-7}(2) \quad (@)$$

where

$$L_{-7}(s) = \sum_{n=0}^{\infty} \left[\frac{1}{(7n+1)^s} + \frac{1}{(7n+2)^s} - \frac{1}{(7n+3)^s} + \frac{1}{(7n+4)^s} - \frac{1}{(7n+5)^s} - \frac{1}{(7n+6)^s} \right].$$

“Identity” (@) has been verified to **20,000** places. I have *no idea* of how to prove it.

✓ Easiest of 998 empirical results linking physics/topology (LHS) to number theory (RHS). [JMB-Broadhurst]

We have certain knowledge without proof

Extreme Quadrature ... 20,000 Digits (50 Certified) on 1024 CPUs

- ⊓. The integral was split at the nasty interior singularity
- ⊓. The sum was 'easy'.
- ⊓. All fast arithmetic & function evaluation ideas used



Run-times and speedup ratios on the Virginia Tech G5 Cluster

CPUs	Init	Integral #1	Integral #2	Total	Speedup
1	*190013	*1534652	*1026692	*2751357	1.00
16	12266	101647	64720	178633	15.40
64	3022	24771	16586	44379	62.00
256	770	6333	4194	11297	243.55
1024	199	1536	1034	2769	993.63

Parallel run times (in seconds) and speedup ratios for the 20,000-digit problem

Expected and unexpected scientific spinoffs

- **1986-1996.** Cray used quartic-Pi to check machines in factory
- **1986.** Complex FFT sped up by factor of two
- **2002.** Kanada used hex-pi (20hrs not 300hrs to check computation)
- **2005.** Virginia Tech (this integral pushed the limits)
- **1995-** Math Resources (next overhead)



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- ✓ Chaos, Zeta and the Riemann Hypothesis, HexPi and Normality

4. Inverse Symbolic Computation.

- ✓ A problem of Knuth, $\pi/8$, Extreme Quadrature

5. The Future is Here. (What is D-DRIVE?)

- ✓ Examples and Issues

6. Conclusion.

- ✓ Engines of Discovery. The 21st Century Revolution
 - ✓ Long Range Plan for HPC in Canada



How-To Training Sessions



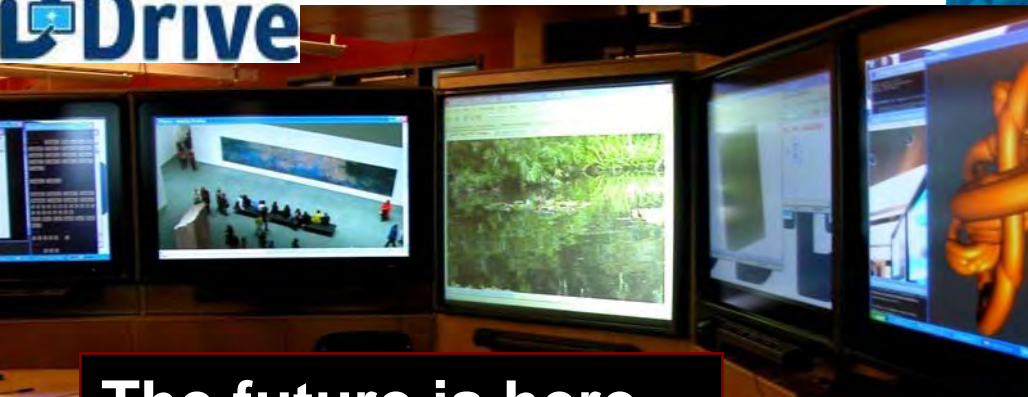
www.westgrid.ca



Brought to you using
Access Grid
technology



For more information contact Jana at 210-5489 or jana@netera.ca



The future is here...

Remote Visualization via
Access Grid

- The touch sensitive interactive **D-DRIVE**
- An Immersive 'Cave' Polyhedra
- and the 3D **GeoWall**



... just not uniformly



a. ACENet and HPC@DAL

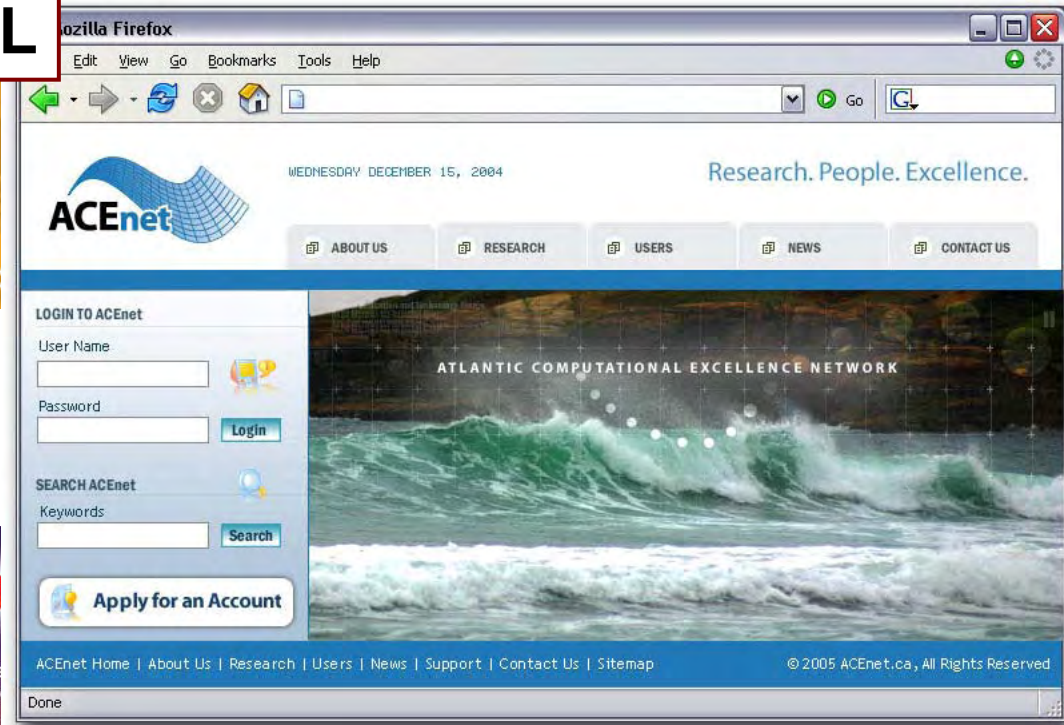


Dalhousie Distributed Research

ACENet completes the Pan Canadian Consortia



Favoriser en recherche avec les technologies de haute



Dalhousie's role will be in collaboration, visualization, and large data-set storage

b. Advanced Knowledge Management



Projects include

- PSL
- FWDM (IMU)
- CiteSeer



Privacy and Security Lab

HALIFAX, NOVA SCOTIA | CANADA B3H 4R2 | +1 (902) 494-2093

Home

Computer Science » Privacy and Security Lab » Home

News

Mission Statement

People

The mission of the PSL is to help secure the electronic assets of industries, governments, and individuals by balancing privacy, security, legal, and social need while providing innovative short term and long term solutions.

Research

Resources

Links

Rationale

Partners

The increasing impact of the knowledge economy and a growing reliance on (and intrusion of) technology in our daily lives makes technology and the information stored or managed by it a critical vulnerability for individuals, industries, and governments. Society needs protection against this vulnerability; protection which respects privacy concerns. The central security and privacy issues, facilitated and



Contact Us
Opening Workshop

Sample

Member Search | borwein

C Name C Employer/University C Interests C City C Country

Name	Employer	Address
Borwein, Dr. Jonathan M.	Dalhousie University	Faculty of Computer Science Dalhousie University 6050 University Avenue, Halifax Nova Scotia, Canada B3H 1W5
Borwein, Dr. Peter B.	Simon Fraser University	Department of Mathematics Simon Fraser University 8888 University Drive, Burnaby British Columbia, Canada V5A 1S6
Borwein, Dr. David	University of Western Ontario	Department of Mathematics UInno Western Ontario Middlesex College, London Ontario, Canada N6A 5B7

Borwein, Dr. Jonathan M.

CECR | Dal AKN | WestGrid | Faculty of Computer Science | DCR | Experimental Mathematics | DocServer | IRMACS

D-Drive Home > FWDM > Query Form

Your Query

First Name:

Last Name: borwein

Username:

CITY:

State/Province - NONE

Institution:

State/Province - NONE

Residence:

Country:

Society Selected: All Selected

Number of Results: 10

Name	Society
1 Borwein, Dr. Jonathan M.	CMS
2 Borwein, Dr. Peter B.	CMS
3 Borwein, Dr. David	CMS

1 Borwein, Dr. Jonathan M. CMS

A Prototype for the Federated World Directory of Mathematicians (FWDM)

Diverse partners include

- ✓ International Mathematical Union
- ✓ CMS
- ✓ Symantec and IBM



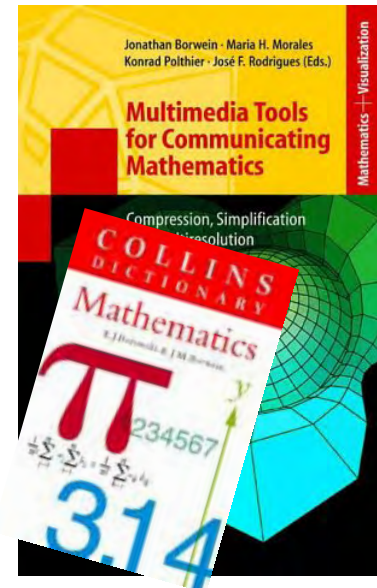
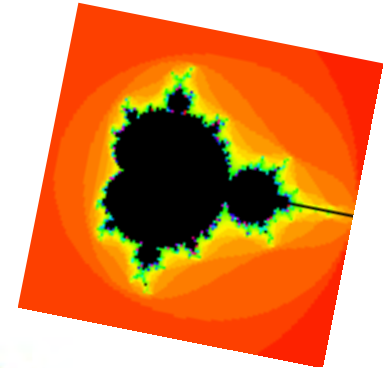
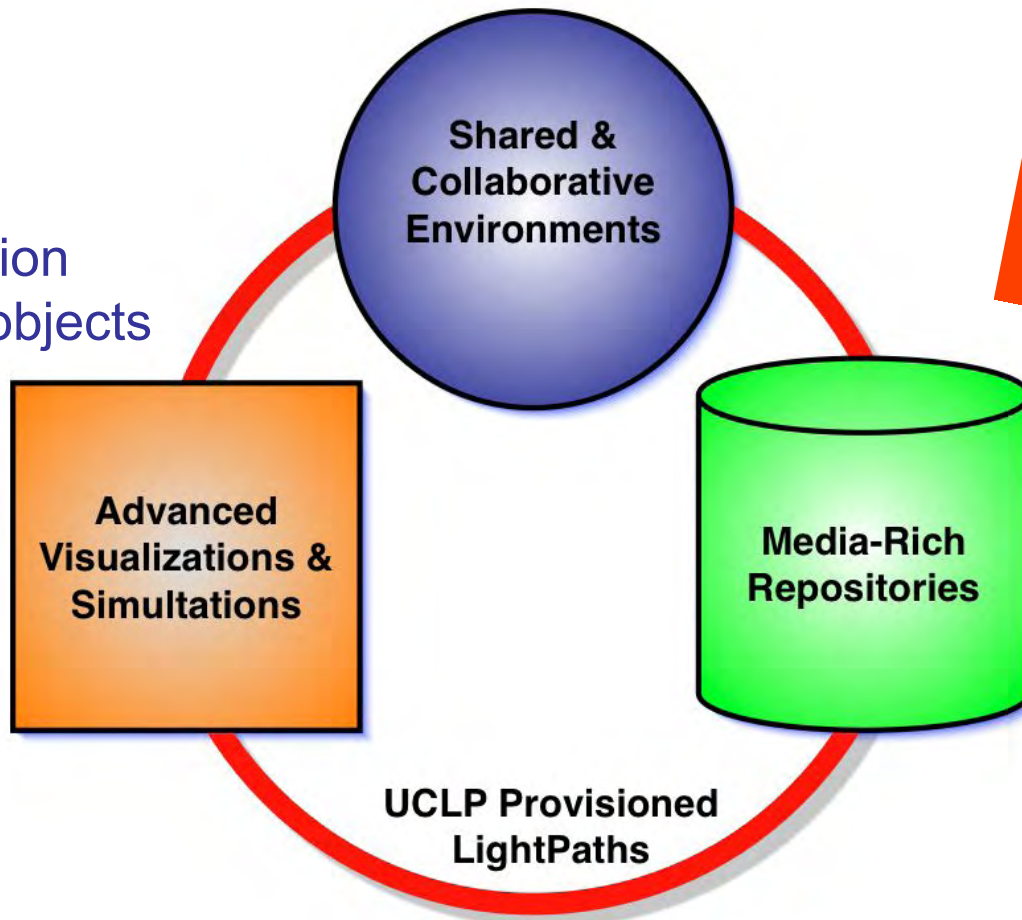
c. Advanced Networking ...



Dalhousie Distributed Research Institute and Virtual Environment

These include

- AccessGrid
- UCLP for
 - visualization
 - learning objects
 - haptics



C3 Membership

Haptics in the MLP

Haptic Devices extend the world of I/O into the tangible and tactile



We aim to link multiple devices together such that two or more users may interact at a distance

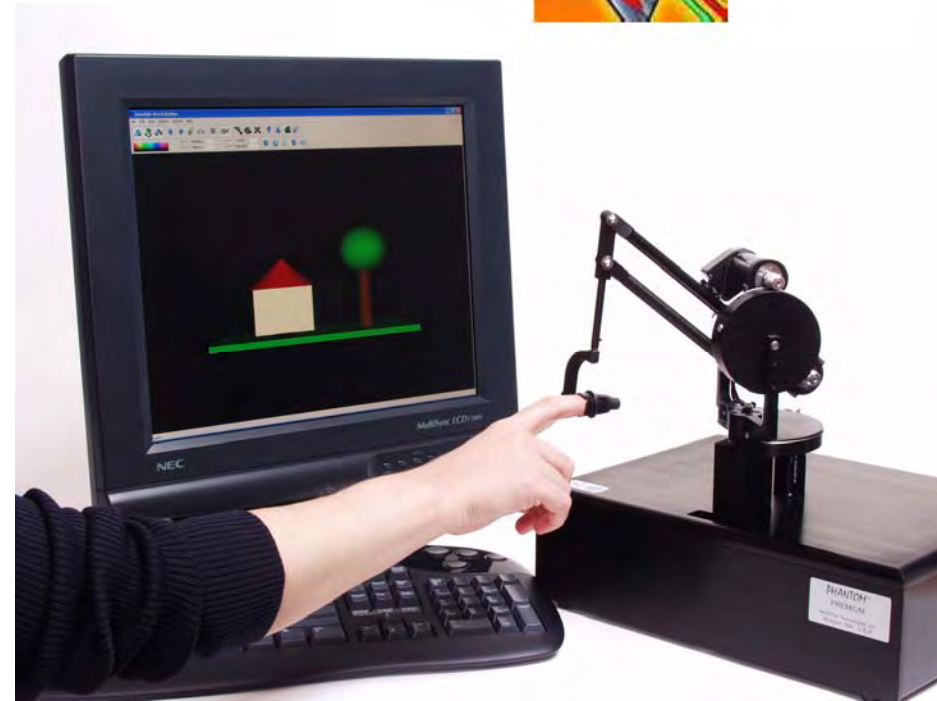
- in Museums and elsewhere



Sensable's Phantom Omni

What these Haptic devices do

- Force feedback informs the user of his virtual environment adding an increased depth to human computer interaction



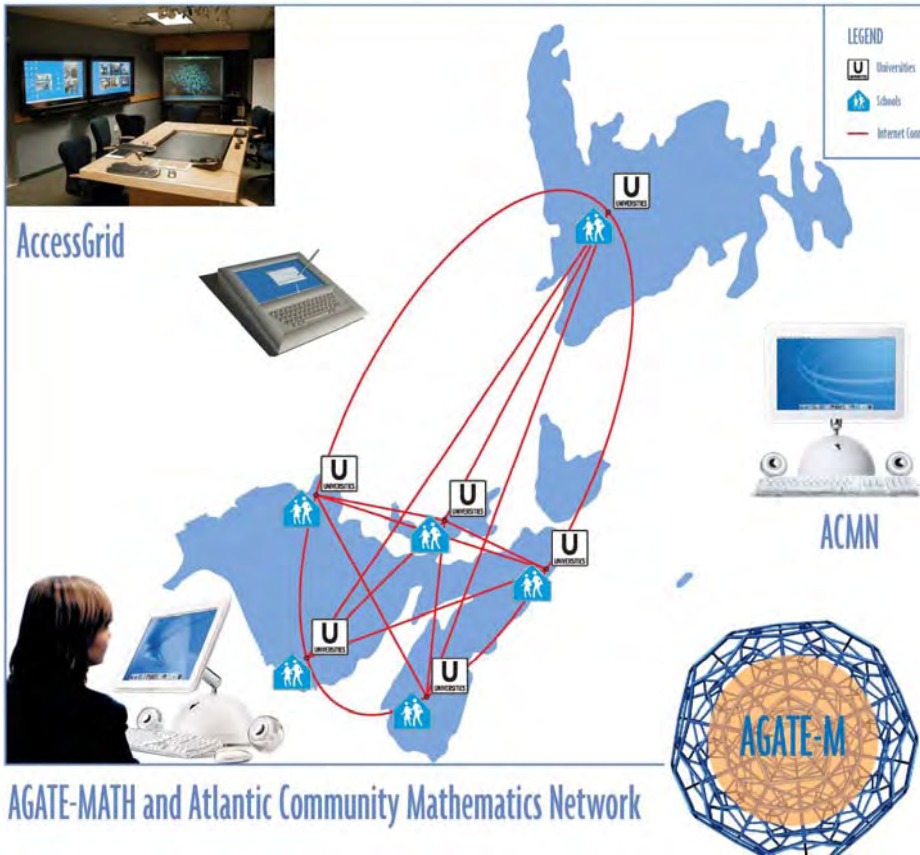
- The user feels the contours of the virtual die via resistance from the arm of the device

d. Access Grid, AGATE and Apple



Dalhousie Distributed Research Institute and Virtual Environment

First 25 teachers identified



agate Math

The D-Drive Apple Cluster



The AG in Action in CoLab

SBC - CoLab

Pierre Bold

University of Alberta

UBC - MAGIC

Neterra AG

AGATE-MATH was recently established for the purpose of improving, encouraging, and supporting the teaching of mathematical sciences, in Atlantic Canada and elsewhere.

Vision Statement

The discipline of Mathematics is beautiful and important in its own right. At the same time mathematics and mathematical competency are critical to most other scientific disciplines and are pervasive in modern society. Cell phones, Google, e-banking, internet security, "Finding Nemo," all use enormously sophisticated mathematics, as do countless more obvious examples from medical imaging to mutual funds.

Mathematics is a fundamental component of the language of science. Consequently, mastery of basic mathematics is critical for sustaining interest not only in the pursuit of science but also in understanding the sciences (physical, biological, artificial, social and human) that affect our lives. Successful scientists and engineers typically report a serious early engagement with mathematics as one of their formative experiences. Base competency and interest in mathematics and science are often achieved or lost before the end of high school and likely by the end of elementary grades.

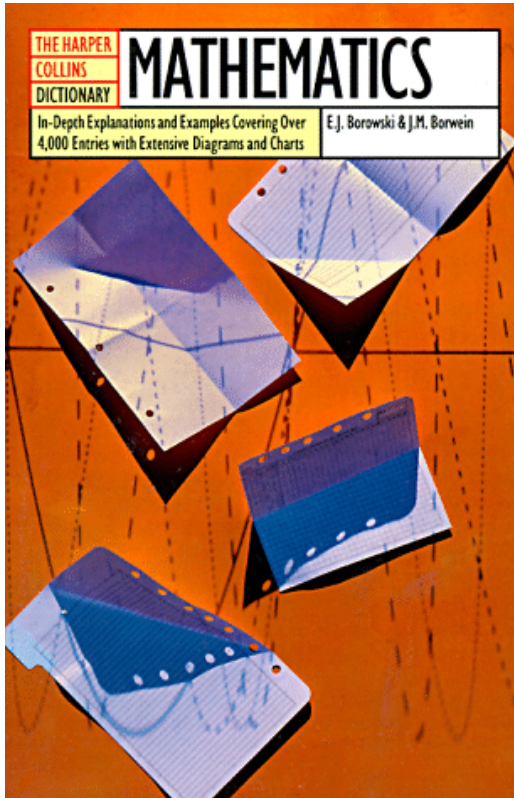
Goals of AGATE-M

- To create a network linking everyone with an interest in math education.
- To enable easy communication between teachers and researchers.
- To strengthen the sense of community amongst those who share the goal of improving math education.
- To provide a forum for the discussion of current issues.
- To offer enrichment resources through web based resources.
- To facilitate the dissemination of knowledge and experience.
- To stimulate enthusiasm and creative thinking in our community.



MRI's First Product in Mid-nineties

PAVCA SED MATVRA

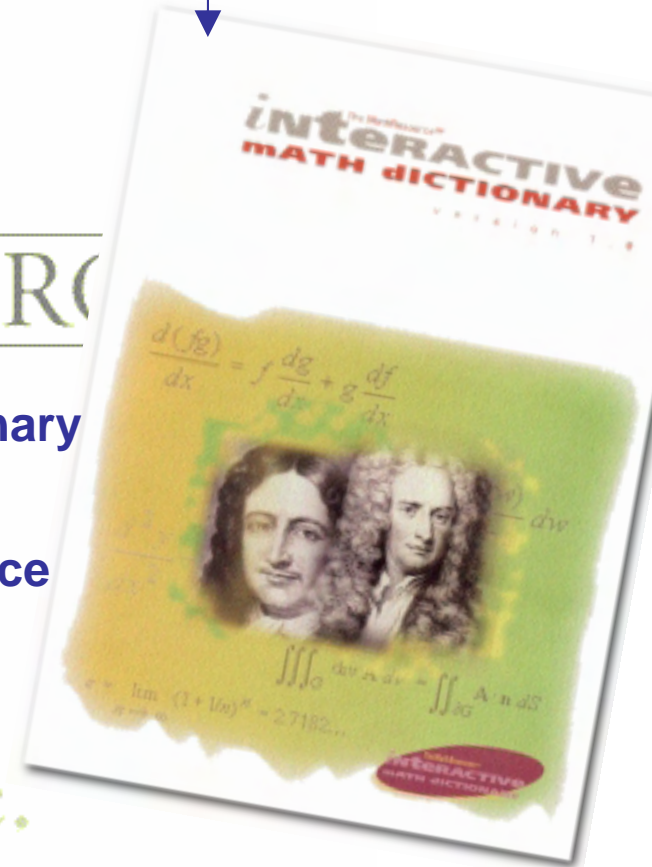


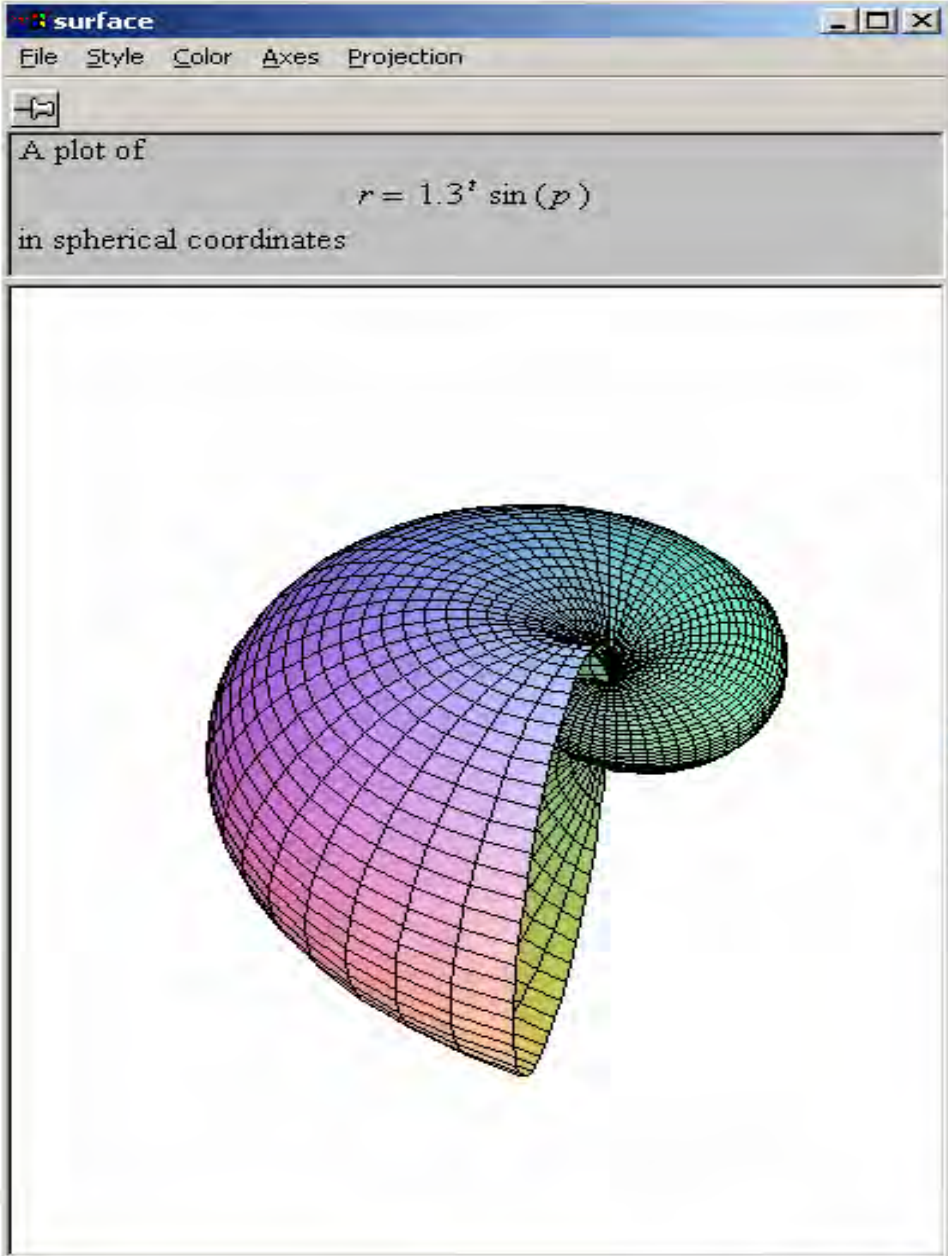
Maplesoft

MATHRESOURCE

- ▶ Built on Harper Collins dictionary - an IP adventure!
- ▶ **Maple** inside the **MathResource**
- ▶ **Data base** now in **Maple 9.5**
- ▶ **CONVERGENCE?**

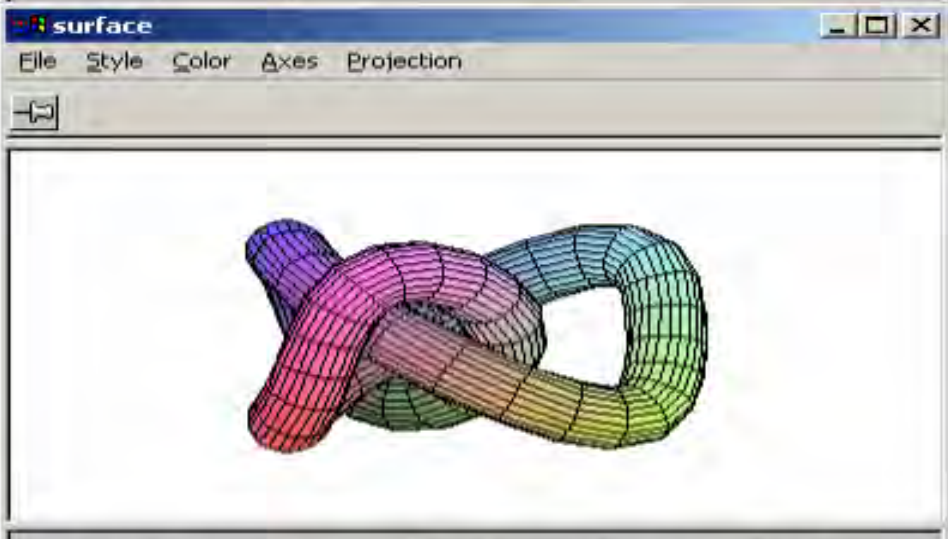
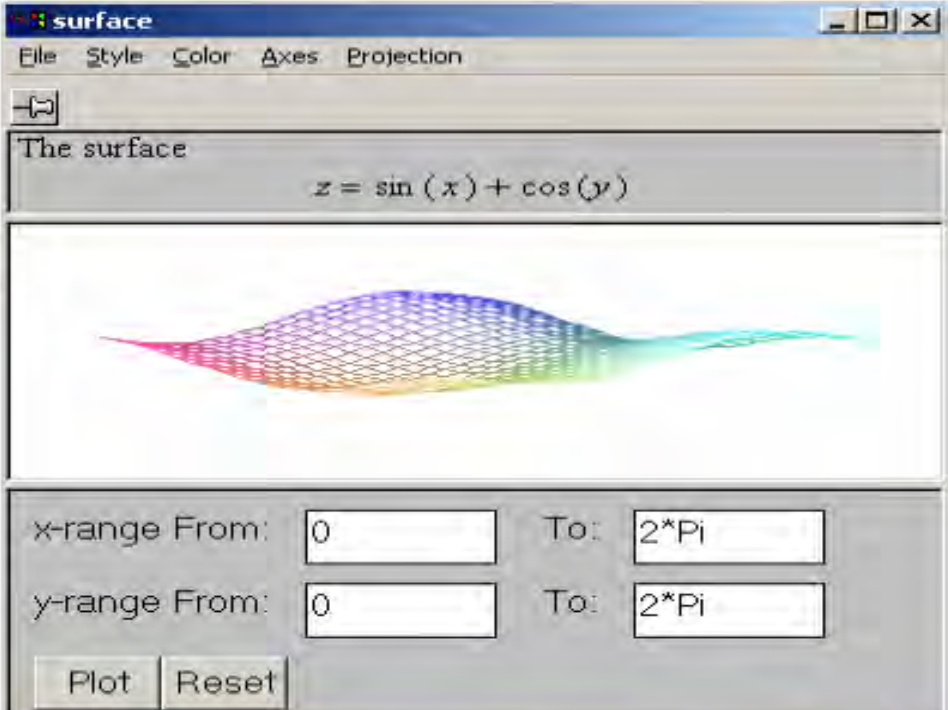
MathResources Inc.





theta (t) range From: To:

phi (p) range From: To:



theta (t) range From: To:

z-range From: To:

Plot Reset

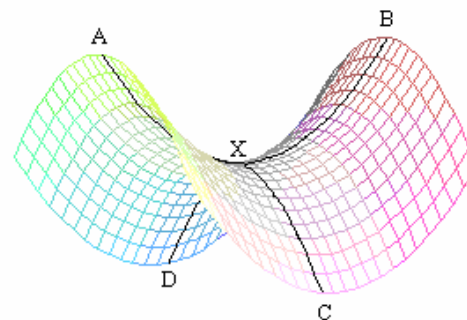
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A...Z

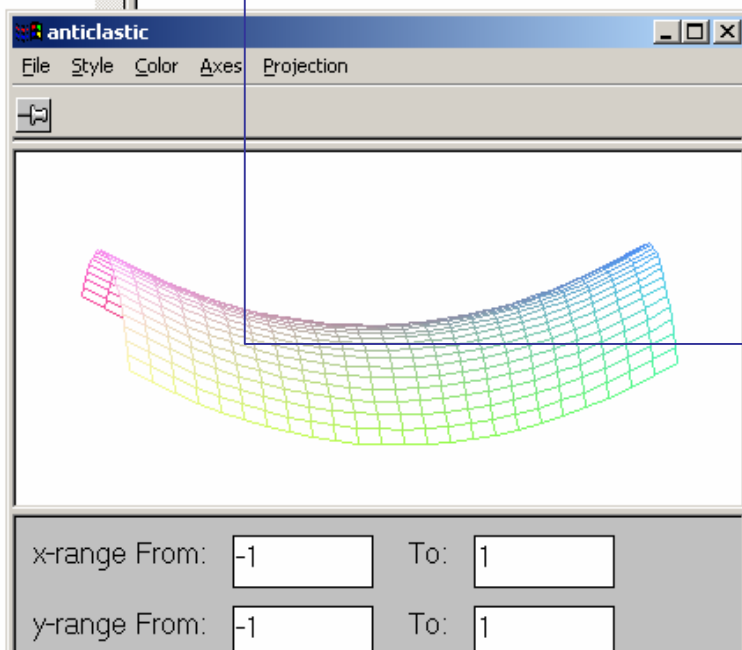
anticlastic
 anticlockwise
 antiderivative
 antidesignated
 antidifferentiate
 antilog
 antilogarithm
 antiparallel
 antipodal points
 antisymmetric
 antitone
 Apéry's theorem
 apex
 Apollonian packing
 Apollonius' circle
 apothem
 application
 applied
 applied mathematics
 approximate
 approximate line search
 approximation
 apse
 Arabic numerals
 arbitrary constant
 arc
 arc length
 arc-
 arc-connected
 arc-cosecant
 arc-cosech
 arc-cosh
 arc-cosine
 arc-cotangent
 arc-cotanh
 arc-secant
 arc-sech
 arc-sine

anticlastic,

adj. (of a surface) having [curvatures](#) of opposite signs in two perpendicular directions at a given point; saddle-shaped. For example, see the surface shown in



X is a minimum between A and B, but a maximum between C and D. Compare [synclastic](#). See also [saddle point](#).



- Any **blue** is a hyperlink
- Any **green** opens a reusable Maple window with initial parameters set
- Allows exploration with no learning curve

Building on products such as:

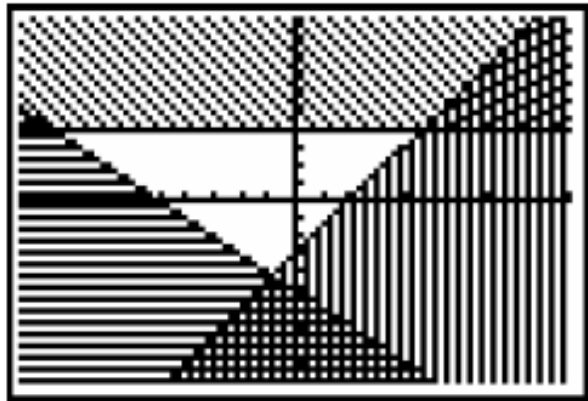
MRI Graphing Calculator & Robert Morris College

Ed Clark, an instructor at Robert Morris College, has been using the MRI Graphing Calculator with his students. Ed says:

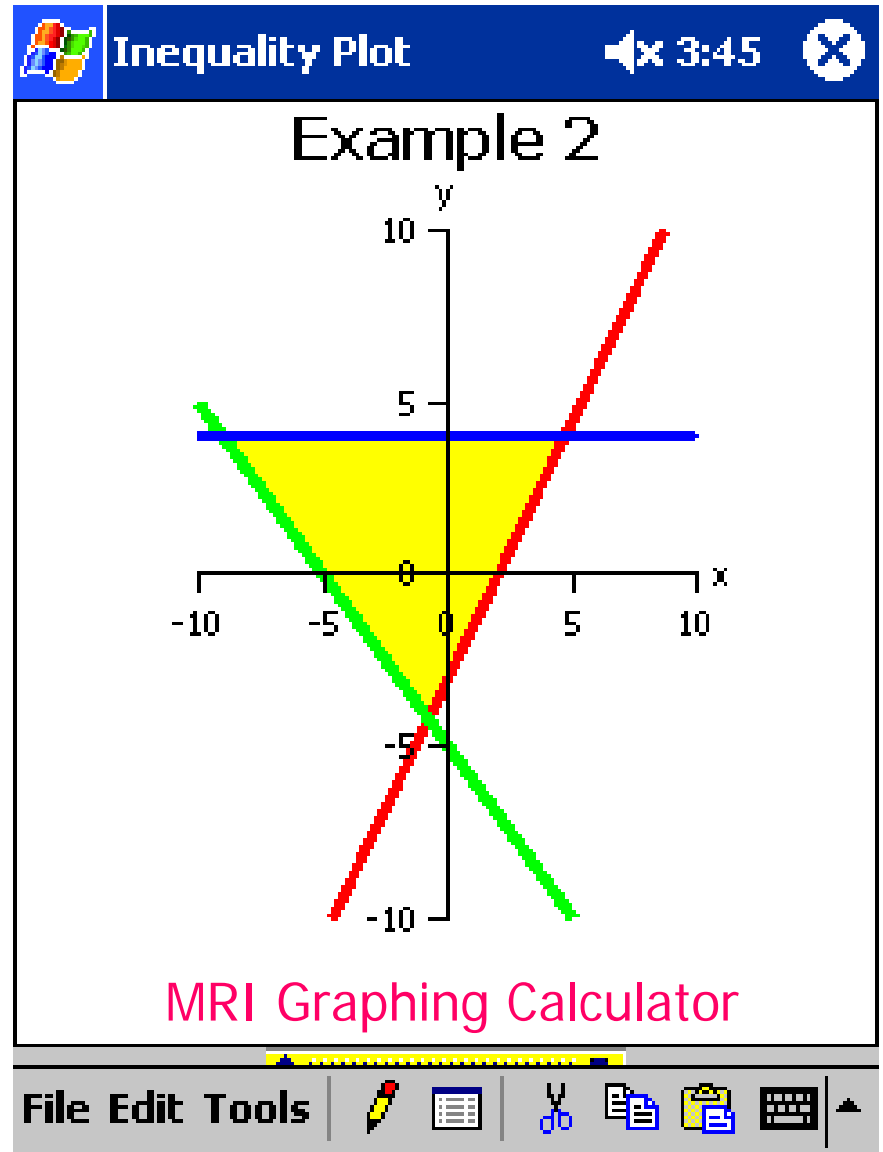
- “The **learning curve** for the MRI Graphing Calculator is **very very short.**”
- “Just the fact that a handheld computer **displays color** is huge.”



Graphing in Color



Traditional
Graphing Calculator



MRI Graphing Calculator

Learning Curve

The desktop application window is titled "Pie Graph" and shows a "Sample Labels" list on the left. The list contains four items: 1 (red), 2 (green), 3 (blue), and 4 (magenta). Below the list is a "File Edit Tools" bar with icons for file operations. A second window below it shows a table with columns "Label" and "Data".

Label	Data
1 vanilla	25
2 chocolate	25
3 strawberry	25
4 other	25

The Pocket PC application window is titled "Pie Graph" and displays a pie chart with four quadrants: top-left (green), top-right (red), bottom-left (blue), and bottom-right (magenta). The text "Sample Data" is overlaid on the chart. Labels "chocolate" and "vanilla" are positioned above the top-left and top-right quadrants, respectively, while "strawberry" and "other" are positioned below the bottom-left and bottom-right quadrants, respectively. Below the chart is a table with columns "Label" and "Data".

Label	Data
1 vanilla	25
2 chocolate	25
3 strawberry	25
4 other	25

A selection of appropriate
virtual manipulables



- ↳ Parabola
- Paradox
- Parallel
- Parallelogram
- Parameter
- Parametric equation
- Parentheses
- Partial product of an infinite product
- Partial sum of an infinite series
- ↳ Pascal's triangle
- Pascal, Blaise
- ↳ Peg game
- Pentagon
- ↳ Pentagonal number
- Percent
- ↳ Percentage change
- ↳ Percentage decrease
- ↳ Percentage increase
- Percentile
- Perfect number
- Perfect square
- Perfect square trinomial
- ↳ Perimeter
- ↳ Period of a function
- ↳ Permutation
- Perpendicular
- Perpendicular bisector
- ↳ Phase shift
- Pi
- Pick's formula
- ↳ Pictograph
- Pie graph
- Pint
- Place value
- Plane
- Plane figure
- Plane of symmetry
- Plane symmetry

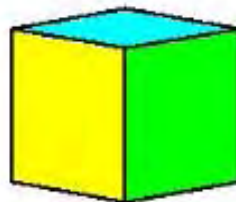
Also called regular polyhedra.

The five special polyhedra where all of the faces of each polyhedron are congruent regular polygons and the same number of polygons meet at each vertex. The ancient Greeks proved that there are only five platonic solids. They are: cube, tetrahedron, octahedron, dodecahedron, and icosahedron.

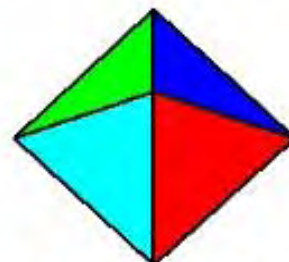
Click on one of the polyhedra below and drag the mouse to rotate it. By right clicking on one of the polyhedra you can change to a wire frame view.



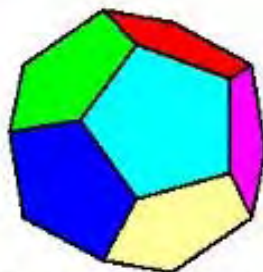
A Regular Tetrahedron



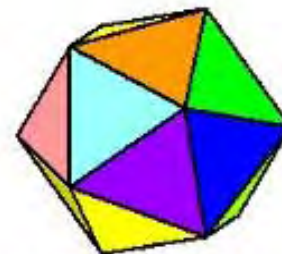
A Cube



A Regular Octahedron



A Regular Dodecahedron



A Regular Icosahedron

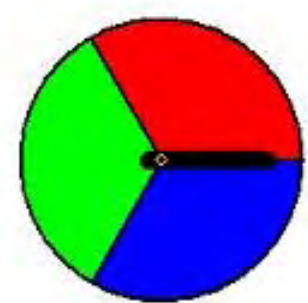
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- Place value
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- Plane figure
- Plane of symmetry
- Plane symmetry
- ▶ Platonic solids
- Plotting
- Plus sign
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- Point-slope form of equation of line
- ▶ Polygon
- Polygonal numbers
- ▶ Polyhedron
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- Polynomial equation
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- Positional system of numeration
- Positive integer
- Positive number
- Positive sign
- Postulate
- Pound
- Power of a number
- Power of ten
- Power property of logarithms
- Precision of measurement

Probability

Probability is used extensively in business and manufacturing. Manufacturers often base a product guarantee on the results of extensive research and the probability of an item being defective.

Choose the number of sectors, from 2 to 6. You can also click on an angle measure and change it. All angles must be positive whole numbers and add up to 360° . Enter the number of spins and click the 'Start' button to begin spinning the needle.



Sector	Angle ($^\circ$)	Frequency	Theoretical Probability	Experimental Estimate
■	120	0	0.333	0.000
■	120	0	0.333	0.000
■	120	0	0.333	0.000

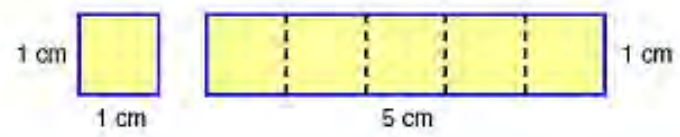
Total = 360°
Total Number of Spins = 0

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- Angle sum identities
- Annuity
- Antecedent
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- Apothem
- Approximate number
- Arc
- Arc length

Area

The amount of space within a two-dimensional figure. It is usually measured in square units. The square below has an area of one square centimetre, 1 cm². It takes exactly 5 of these to cover the rectangle, which tells you that the area of the rectangle is 5 cm².



Drag the points on the figures below to see how their area changes.

Square
 Area = s^2
 side = 6.0
 area = 36.0

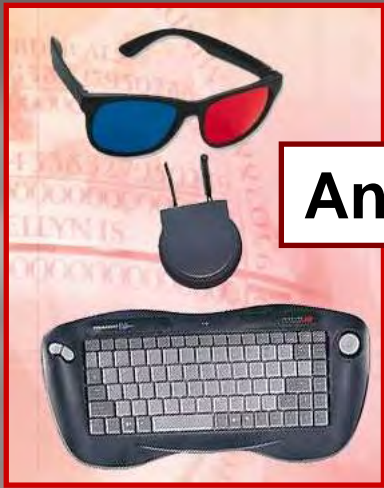
A square is drawn on a grid. A red dot is located at the top-left corner of the square. The square spans 6 units in both width and height.

Rectangle
 Area = $b \times h$
 base = 9.0, height = 3.0
 area = 27.0

A rectangle is drawn on a grid. A red dot is located at the top-left corner of the rectangle. The rectangle spans 9 units in width and 3 units in height.

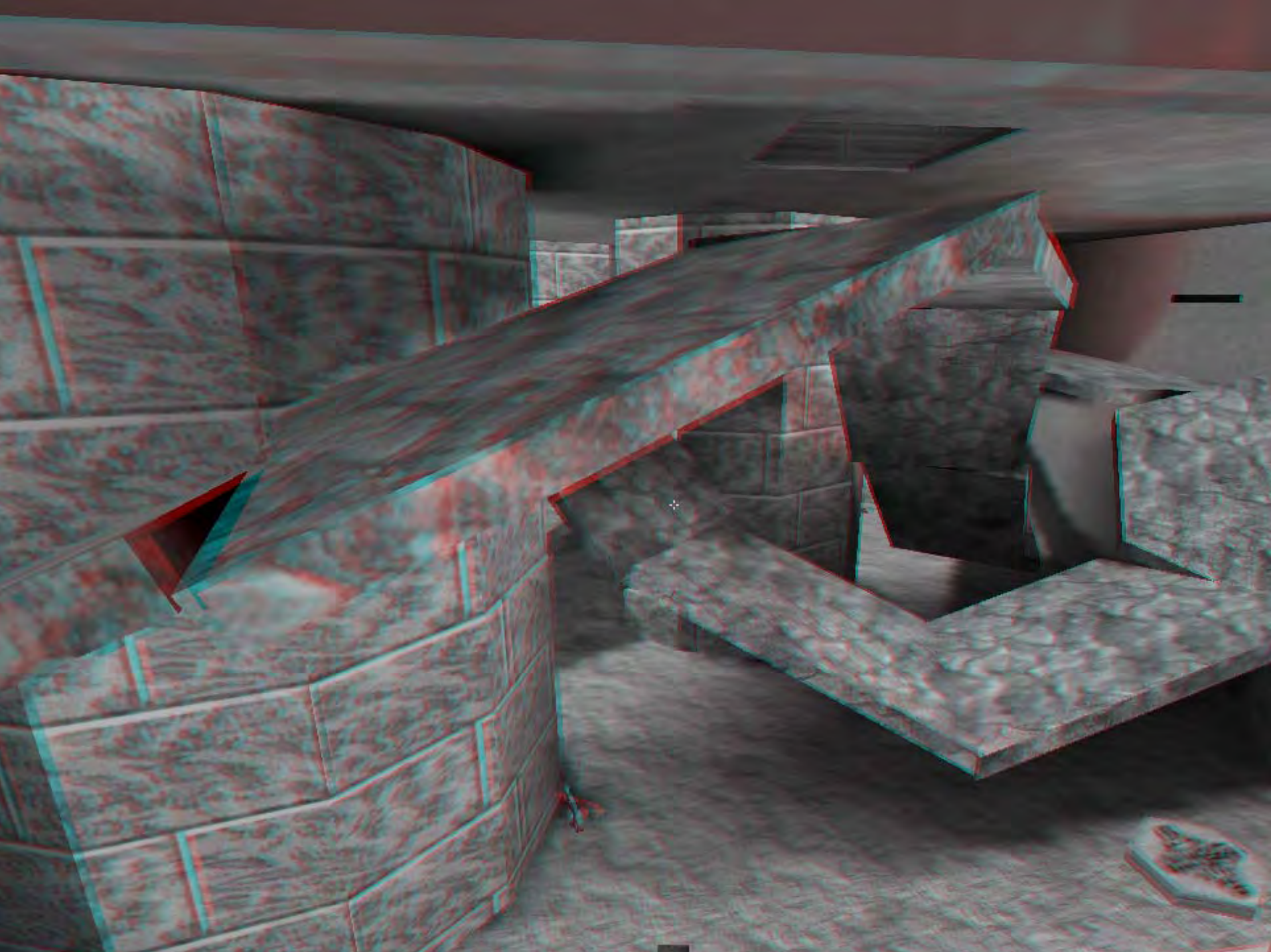
Circle
 Area = πr^2
 radius = 3.5

A circle is drawn on a grid, centered at the intersection of the grid lines. The radius of the circle is 3.5 units.



Anaglyphs: 3-D for \$19.99 ...







Outline. What is HIGH PERFORMANCE MATHEMATICS?

1. Visual Data Mining in Mathematics.

- ✓ Fractals, Polynomials, Continued Fractions, Pseudospectra

2. High Precision Mathematics.

3. Integer Relation Methods.

- ✓ Chaos, Zeta and the Riemann Hypothesis, HexPi and Normality

4. Inverse Symbolic Computation.

- ✓ A problem of Knuth, $\pi/8$, Extreme Quadrature

5. The Future is Here.

- ✓ Examples and Issues

6. Conclusion.

- ✓ Engines of Discovery. The 21st Century Revolution

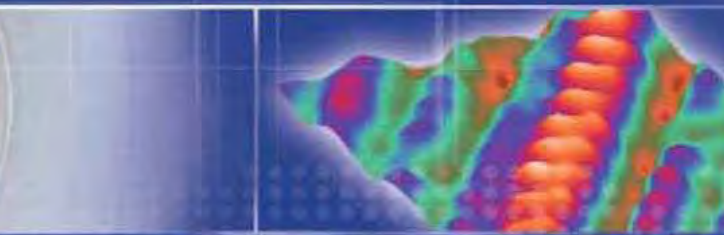
- ✓ Long Range Plan for HPC in Canada



CONCLUSION

ENGINES OF DISCOVERY: The 21st Century Revolution

The Long Range Plan for High Performance Computing in Canada



The LRP tells a Story

- The Story
- Executive Summary
- Main Chapters
 - Technology
 - Operations
 - HQP
 - Budget

25 Case Studies
many sidebars

One Day ...

High-performance computing (HPC) affects the lives of Canadians every day. We can best explain this by telling you a story. It's about an ordinary family on an ordinary day, Russ, Susan, and Kerri Sheppard. They live on a farm 15 kilometres outside Wyoming, Ontario. The land first produced oil, and now it yields milk; and that's just fine locally.

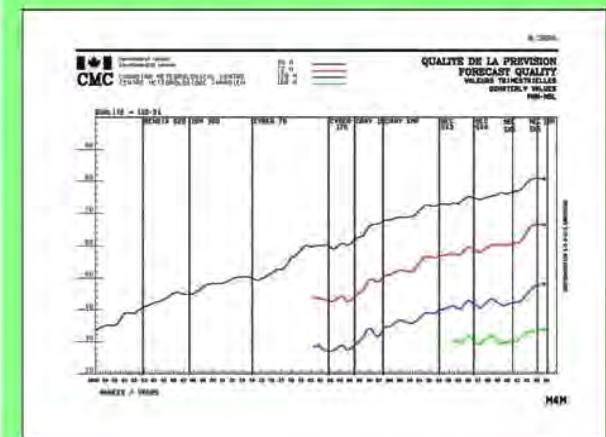
Their day, Thursday, May 29, 2003, begins at 4:30 am when the alarm goes off. A busy day, Susan Zhong-Sheppard will fly to Toronto to see her father, Wu Zhong, at Toronto General Hospital; he's very sick from a stroke. She takes a quick shower and packs a day bag for her 6 am flight from Sarnia's Chris Hadfield airport. Russ Sheppard will stay home at their dairy farm, but his day always starts early. Their young daughter Kerri can sleep three more hours until school.

Waiting, Russ looks outside and thinks, *It's been a dryish spring. Where's the rain?*

In their farmhouse kitchen on a family-sized table sits a PC with a high-speed Internet line. He logs on and finds the Farmer Daily site. He then chooses the Environment Canada link, clicks on Ontario, and then scans down for Sarnia-Lambton.

WEATHER PREDICTION

The "quality" of a five-day forecast in the year 2003 was equivalent to that of a 36-hour forecast in 1963 [REF 1]. The quality of daily forecasts has risen sharply by roughly one day per decade of research and HPC progress. Accurate forecasts transform into billions of dollars saved annually in agriculture and in natural disasters. Using a model developed at Dalhousie University (Prof. Keith Thompson), the Meteorological Service of Canada has recently been able to predict coastal flooding in Atlantic Canada early enough for the residents to take preventative action.



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J.M. Borwein, D.H. Bailey and R. Girgensohn, *Experimentation in Mathematics: Computational Paths to Discovery*, A.K. Peters, 2004.

D.H. Bailey and J.M Borwein, "Experimental Mathematics: Examples, Methods and Implications," *Notices Amer. Math. Soc.*, **52** No. 5 (2005), 502-514.



Enigma

"The object of mathematical rigor is to sanction and legitimize the conquests of intuition, and there was never any other object for it."

- J. Hadamard quoted at length in E. Borel, *Lecons sur la theorie des fonctions*, 1928.